

COMP1730/COMP6730 Programming for Scientists

Introduction and Administrative Matters



Announcements

- * Labs will be run both on campus and online.
 - Labs do not start until Monday next week.
 - Lab group sign-up opens Thursday 27
 February at 12:00pm (noon today).
 - If you are not studying remotely, you may only enrol in an online lab group if you are unable to attend **any** face-to-face groups and have permission from the course convener.
- * Read the news forum on wattle
- * Particularly the weekly notice



Lecture outline

- * Why learn programming?
- * Course overview.
- * Info, contacts & schedule.
- * Assessment scheme.
- * Important TODOs.



Why learn programming?

- * Science rests on data... more and more data.
 - The Australian SKA Pathfinder radio telescope outputs 2.5GB/s (the SKA is expected to be around 100 times more).
 - A human genome (around 3 billion base pairs) can be sequenced in 3 days.

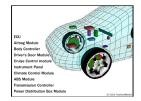




* Processing this data needs software.



- * Technical systems increasingly run on software.
 - A modern car has over 30 computers running more than 10,000,000 lines of code.





- Simulation and optimisation are needed for large-scale design questions.
 - Intermittent renewables accounted for around 8.25% of Australian energy generation in 2017. How do we design the power grid to work with 100%?







"Whatever branch of engineering you're in, make sure you know how to program." (Chris Culbert, NASA Chief Technologist)



- As a scientist or engineer, you will need to understand how software works, and how to modify or extend it:
 - understand algorithms and implementation to interpret and explain their results;
 - debug programs (find and correct errors);
 - modify existing programs to solve your (unique) problem.
- By the end of the course, we hope you'll tackle a novel problem by thinking, "Hey, I can just write a program to solve that..."



Programming example

- you want to calculate the monthly cost of a \$300,000 home loan...
 - use one of the on-line calculators?
- ...for all loan terms in 10-25 years, and an interest rate of 5.5%, 6.5% or 7.5%.
- * The formula is

$$A = P \frac{r(1+r)^n}{(1+r)^n - 1}$$

(derive it, or look it up on wikipedia). Let's write a program!



```
import math
import matplotlib.pyplot as mpl
```

```
def monthly_cost(principal, interest_rate, years):
    monthly_interest_rate = interest_rate/12
    # interest rate is given in % so need to divide by 100
    r = monthly_interest_rate/100
    n_payments = years * 12
    return principal * ((r * math.pow(1 + r, n_payments)) /
                         (math.pow(1 + r, n_payments) - 1))
years = range (10, 26)
mc = [monthly_cost(300000, 5.5, y) for y in years]
mpl.plot(vears, mc, 'q-')
mc = [monthly_cost(300000, 6.5, y) for y in years]
mpl.plot(years, mc, 'b-')
mc = [monthly_cost(300000, 7.5, y) for y in years]
mpl.plot(years, mc, 'r-')
mpl.show()
```



Why python?

- This is *not* a course on programming in python;
 it's a course on programming, that uses python.
- Python has been consistently ranked in top 5 most popular programming languages,
- * particularly for science and engineering uses.
- * Open source, available on most platforms.
- Many packages:
 - over 200 in the python standard library;
 - over 100,000 on pypi (pypi.python.org).
- * We will use python 3.



Course description & aims

- Introduction to programming (using python).
 - No prior programming or computer science knowledge is required.
 - This does not mean it is easy!
- ⋆ Two aims:
 - Programming as a practical skill.
 - Understand some basic CS concepts; build foundation for later courses.



Learning outcomes

(revised from ANU Programs & Courses)

Students who succeed in all aspects of this course will:

- be able to design and write readable and correct small programs to solve practical data processing problems;
- be able to read, understand and debug small computer programs;
- understand some practical limitations on computer programs, including scaling (wrt time and memory) and numeric precision (rounding errors) issues.



Expectations from this Course

- This course is not an in depth coverage of everything you can do in Python.
- You will not be an expert programmer at the end of this course (unless you are one already).
- The focus in this course is on getting you up to speed on how do to something. Please ask me (or your tutor) if you want more information about a particular topic.
- Some of the things we talk about in this course will not seem important until your project (or team) gets large.



Course info & contacts

- * cs.anu.edu.au/courses/comp1730/
- Wattle for forums, quizzes, surveys, assignment submission.
- * Read the news & announcements!
- ***** To ask a question:
 - Use the discussion forum on wattle.
 - For *personal* questions, use the course email: comp1730@anu.edu.au.
 - No regular office contact hours.
 - Consultation sessions every weekday from 4-5pm in HN 1.23.



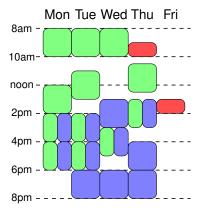
Discussion forum – 3 simple rules

Read before you post. Before posting a question, check if your question has already been answered.

- 2. Give your post a good, descriptive topic. Don't write "A question". Write something like "Variable assignment: why does the value not change?".
- **3.** You **may not post** solutions to assignment problems.



Schedule overview



- * 2 lectures / week.
- 1 2-hour lab / week (from week 2).
- See "content & schedule" on course web site.
- Except as detailed in the assessment scheme, attendance is never mandatory.



Assessment scheme (preliminary)

- 5 small homework assignments (15%)
- 1 larger project assignment (15%)
- Mid-semester exam (20%)
- Final exam in 1 or 2 parts (50%)

S. Week	
3	Homework 1 due (Thursday)
4	Homework 2 due (Thursday)
	In lab: Questions on HW 1
5	Homework 3 due (Thursday)
	In lab: Questions on HW 2
6	Mid-Semester Examination (tbc)
	In lab: Questions on HW 3
	Break
7	Homework 4 due (Thursday)
8	Homework 5 due (Thursday)
	In lab: Questions on HW 4
9	In lab: Questions on HW 5
11	Project due (Sunday)
Exam	Final Examination(s)
period	



- * The complete assessment scheme is on the course web site at cs.anu.edu.au/ courses/comp1730/assessment.
- The assessment scheme will be final at the end of week 2. Any changes will be announced through the course web page and news forum.
- All assignment deadlines are hard no late submissions will be accepted.
- * See www.anu.edu.au/students/

program-administration/assessments-exams/ regarding deferred assessments and special consideration.



Examinations

- The course has both a mid-semester and a final examination.
- The examinations will take place in the ANU computer labs.
- If you defer the mid-semester exam, the mark will be included in the final exam.
- You must sit the final examination in person at ANU - but the timing can be delayed until you are here.
- The final examination is a hurdle you must score at least 40% in it to pass the course.



Academic Honesty

- * All course assessment is *individual*. You must write your own code, and understand every aspect of what you have written.
- * Please make sure you are familiar with ANU's academic honesty policy https://www.anu.edu.au/students/

academic-skills/academic-integrity

- Any academic misconduct will leave a record on your student file that will never go away.
- ★ If you are unsure, please ask your tutor (or me).



Remote Students

- * All course material is available online.
- There are 11 online lab groups and remote students have priority for places.
- Online labs will be conducted using Microsoft Teams (video, voice and chat).
- All students have access to CodeBench (starting from lab 2).
- Instruction videos on using Teams and CodeBench will be made available in Wattle.



Important TODOs

- * Complete the **demographic information questionnaire**.
- * Sign up to a lab group.
 - If there is no place free in any lab at any time that you can attend:
 - > don't sign up to a group you cannot attend;
 - > email comp1730@anu.edu.au with your ANU ID, a complete list of all groups that you can attend, and any preference.
 - Labs only start in semester week 2.
 - In-lab assessment starts in semester week 4.



- To activate your account on the CSIT computers, you must log into STREAMS:
 - 1. https://cs.anu.edu.au/streams/;
 - 2. log in with your ANU user id and password;
 - 3. log out again.
 - Do this at least 24 hours before your first lab.