

COMP1730/COMP6730 Programming for Scientists

Functions



Announcements

- Late enrolees: Read the news forum on wattle
 including the announcements from last week.
- * Homework 1 is due 9:00am Monday the 15th of March.
- Homework 1 will be assessed in lab that week (Week 4)
 - you <u>must attend your lab session</u>.



Announcements (cont.)

- Catch-up labs on Friday, 11:00am 1:00pm and 1:00pm - 3:00pm, Run online and in HN1.23.
- Student Course Representative applications, Please submit ASAP, and send to comp1730@anu.edu.au as well.
 Application process and information is on the course website.

Lecture outline

- * Homework 1 demo.
- * Function definition.
- * Function calls & order of evaluation.
- * Assignments in functions; local variables.
- * Function testing & documentation.



Functions

- * In programming, a *function* is a piece of the program that is given a name, and can be *called* by that name.
- * Functions definitions promote abstraction ("what, not how") and help break a complex problem into smaller parts.
- * To encapsulate computations on data, functions have *parameters* and a *return value*.

Function definition (reminder)

```
def change_in_percent (old, new):
    diff = new - old
    return (diff / old) * 100
} suite
```

- A function definition consists of a name and a suite.
- * The extent of the suite is defined by indentation, which must be the same for all statements in the suite (standard is 4 spaces or 1 tab).

Function definition

```
def change_in_percent(old, new):
    diff = new - old
    return (diff / old) * 100
```

- * Function *parameters* are (variable) names; they can be used (only) in the function suite.
- * Parameters' values will be set only when the function is called.
- * return is a statement: when executed, it causes the function call to end, and return the value of the expression.

Function call

* To call a function, write its name followed by its arguments in parentheses:

```
>>> change_in_percent (499, 435) 14.71...
```

- * The arguments are expressions.
- ★ Their number should match the parameters.
 - Some exceptions; more about this later.
- * A function call is an expression: its value is the value returned by the function.

Order of evaluation

- The python interpreter always executes instructions one at a time in sequence; this includes expression evaluation.
- * To evaluate a function call, the interpreter:
 - First, evaluates the argument expressions, one at a time, from left to right.
 - Then, executes the function suite with its parameters assigned the values returned by the argument expressions.
- * Same with operators: first arguments (left to right), then the operation.



The call stack

- When evaluation of a function call begins, the current instruction sequence is put "on hold" while the expression is evaluated.
- * When execution of the function suite ends, the interpreter returns to the next instruction after where the function was called.
- * The "to-do list" i.e. where to come back to after each function call ends, is called the *stack*.

```
import math
# Convert degrees to radians.
def deq_to_rad(x):
    return x * math.pi / 180
# Take sin of an angle in degrees.
def sin_of_deq(x):
    x_{in} = deq_{to} = deq_{to}
    return math.sin(x_in_rad)
ans = sin_of_deq(23)
```



Assignments in functions

- * Variables assigned in a function (including parameters) are *local* to the function.
 - Local variables are "separate" the interpreter uses a new namespace for each function call.
 - Local variables that are not parameters are undefined before the first assignment in the function suite.
 - Variables with the same name used outside the function are unchanged after the call.
- ★ The full story is a little more complicated we'll return to it later in the course.



Functions with no return

- * If execution of a function suite reaches the end of the suite without encountering a return statement, the function call returns the special value None.
 - None is used to indicate "no value".
 - The type of None is NoneType (different from any other value).
- * In <u>interactive mode</u>, the interpreter does *not* print the return value of an expression when the value is None.

Side effects and return values

- * An expression evaluates to a value.
- A statement does not return a value, but executing it causes something to happen, e.g.,
 - a_number = 2 + 3 : variable a_number becomes associated with the value 5;
 - print (2 + 3): the value 5 is printed.
 This is called a *side effect*.
- * We can write functions with or without side effects, and functions that do or don't return a value (other than None).

- * Functions with side effects and no return value:
 - robot.drive_right()
 - print(...)
- * Functions with return value and no side effect:
 - math.sin(x)
 - change_in_percent(old, new)
- Functions with side effects and return value?
 - Possible.
- * Functions with no side effect and no return value?



Testing and Documentation

Function testing

- * A function is a logical unit of testing.
 - Specify the assumptions (for example, type and range of argument values);
 - Test a variety of cases under the assumptions.
- * What are "edge cases"?
 - Typical (numeric) examples: values equal to/less than/greater than zero; very large and very small values; values of equal and opposite signs; etc.
- * Remember that floating-point numbers have limited precision; == can fail.

```
>>> change_in_percent(1, 2)
100.0
>>> change_in_percent(2, 1)
-50.0
>>> change_in_percent(1, 1)
0.0
>>> change_in_percent(1, -1)
-2.00.0
>>> change_in_percent(0, 1)
ZeroDivisionError
```

The function docstring

```
def change_in_percent(old, new):
    '''Return change from old to new, as
    a percentage of the old value.
    old value must be non-zero.'''
    return ((new - old) / old) * 100
```

- * A *docstring* is a string literal written as the first statement inside a function's suite.
- * Acts like a comment, but accessible through the built-in help system.
- * Describe *what* the function does (if not obvious from its name), and its *limits* and *assumptions*.