

COMP1730/COMP6730

Programming for Scientists

Control, part 2: Iteration



Outline

- * Iteration: The `while` statement
- * Simulations.
- * Common problems with loops.



Iteration

Program control flow

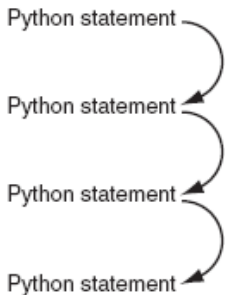


FIGURE 2.1 Sequential program flow.

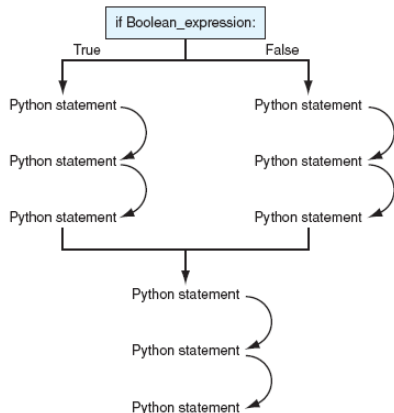
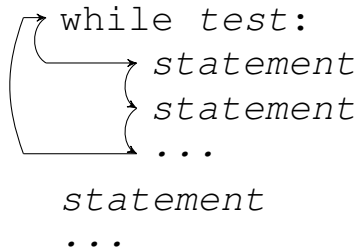


FIGURE 2.2 Decision making flow of control.

Images from Punch & Endbody

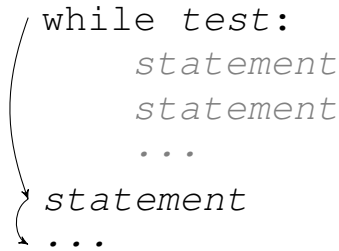
Iteration

```
while test:  
    statement  
    statement  
    ...  
statement  
...
```

A diagram illustrating a while loop iteration. A large left-facing curly bracket on the left side of the code block groups the 'statement' lines. An arrow starts from the top of this bracket, points to the right, and then loops back to the 'while test:' line, indicating that the loop repeats as long as the test is true.

UNTIL

```
while test:  
    statement  
    statement  
    ...  
statement  
...
```

A diagram illustrating an until loop iteration. A large right-facing curly bracket on the right side of the code block groups the 'statement' lines. An arrow starts from the top of this bracket, points to the right, and then loops back to the 'while test:' line, indicating that the loop repeats until the test becomes true.

- * Iteration *repeats* a suite of statements.
- * A test is evaluated before each iteration, and the suite executed (again) if it is true.

Iteration statements in python

- * The `while` loop repeats a suite of statements as long as a condition is true.
- * The `for` loop iterates through the elements of a collection or sequence (data structure) and executes a suite once for each element.
 - We'll come back to the `for` loop later in the course.

The `while` loop statement

```
while test_expression :  
    suite  
statement(s)
```

1. Evaluate the test expression (converting the value to type `bool` if necessary).
2. If the value is `True`, execute the suite once, then go back to **1**.
3. If the value is `False`, skip the suite and go on to the following statements (if any).

Suites (reminder)

- * A *suite* is a (sub-)sequence of statements.
- * A suite must contain at least one statement!
- * In python, a suite is delimited by indentation.
 - All statements in the suite **must be preceded by the same number of spaces/tabs** (standard is 4 spaces).
 - The indentation depth of the suite following `if / else / while` : must be greater than that of the statement.
- * A suite can include nested suites (`if`'s, etc).

Variable assignment (reminder)

- * A variable is a name that is associated with a value in the program.
- * Variable assignment is a statement:

var_name = expression

- Note: Equality is written == (two =’s).
- * A name–value association is created by the *first* assignment to the name;
- * *subsequent* assignments to the same name *change* the associated value.

```
→ 1 an_int = 3 + 2  
→ 2 an_int = an_int * 5
```

```
1 an_int = 3 + 2  
→ 2 an_int = an_int * 5
```

Global frame

an_int 5

Global frame

an_int 25

* For example,

```
an_int = 2 + 3
```

(From pythontutor.com)

```
an_int = an_int * 5
```

1. Evaluate expression `2 + 3` to 5.
2. Set value of `an_int` to 5.
3. Evaluate expression `an_int * 5` to 25.
4. Set value of `an_int` to 25.

Example: Sums

- * What is the max k such that $\left(\sum_{i=1,\dots,k} i\right) \leq 20$?

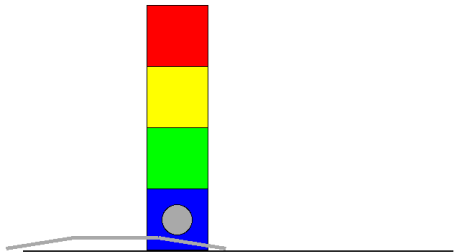
```
k = 1
sum_to_k = 1
while sum_to_k <= 20:
    print("k =", k, ", sum =", sum_to_k)
    k = k + 1
    sum_to_k = sum_to_k + k

print("The answer is", k - 1)
```

- * Is this correct? (Test, test, test!)

Problem: Counting boxes

- * How many boxes are in the stack from the box in front of the sensor and up?



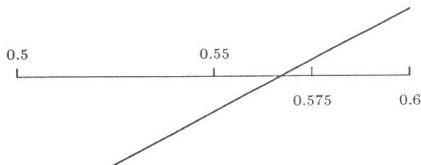
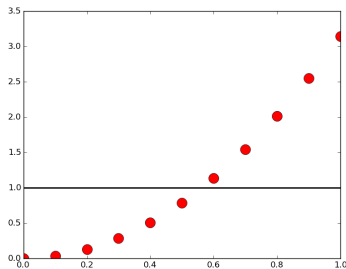
- * While `robot.sense_color() == ' '`, move the lift up, *and count how many times*; then move the lift down that many times.



```
def count_boxes():
    num_boxes = 0
    num_up = 0
    while robot.sense_color() != '':
        num_boxes = num_boxes + 1
        num_up = num_up + 1
        robot.lift_up()
    while num_up > 0:
        robot.lift_down()
        num_up = num_up - 1
    return num_boxes
```

Problem: Solving an equation

- * Solve $f(x) = 0$.
- * The interval-halving algorithm:
 - if $f(m) \approx 0$, return m ;
 - if $f(m) < 0$, set l to m ;
 - if $f(m) > 0$, set u to m .



return from a loop

- * A loop (`while` or `for`) can appear in a function suite, and a `return` statement can appear in the suite of the loop.

```
def find_box(colour):  
    while robot.sense_color() != '':  
        if robot.sense_color() == colour:  
            return True  
        robot.lift_up()  
    return False
```

- * Executing the `return` statement ends the function call, and therefore exits the loop.

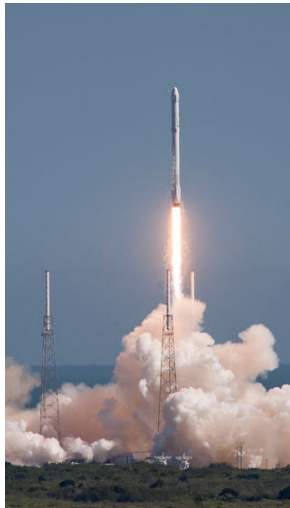


Simulation

Problem: How high does the Falcon 9 fly?

- * Acceleration is thrust (force) divided by mass.
- * 90%–96% of mass is fuel.
- * Rocket's engines have about 7.5% more thrust in vacuum than at sea level.

Image by SPACEX



Simulation

- * Approximate the evolution of a complex of coupled processes.
- * Simulate time by small steps (δt):
 - At each step, compute the change in each variable over δt using the current values of other variables.

Example: Rocket simulation

- * Altitude (a): $\delta a = v \cdot \delta t$
- * Velocity (v): $\delta v = \text{acceleration} \cdot \delta t = (F/m) \cdot \delta t$
- * Force: $F = \text{thrust}(a) - \text{gravity}$
 - assuming thrust(a) grows linearly between sea level pressure and vacuum (probably wrong).
- * Mass (m):
 - at time 0, $m = \text{take-off weight}$.
 - $\delta m = -B \cdot \delta t$.
 - burn rate $B = \text{take-off fuel weight} / \text{burn time}$.

Example: The Competitive Lotka-Volterra model of ecology

- * The change in the population of species i is

$$\delta x_i / \delta t = r_i x_i \left(1 - \left(\frac{x_i + \sum_{j \neq i} a_{ij} x_j}{K_i} \right) \right)$$

where

- r_i is the inherent growth rate of species i ;
- a_{ij} is the (negative) effect of species j on species i ;
- K_i is the population of species i that the environment can support (“carrying capacity”).

Writing and debugging loops

Repeat while condition is true

- * A `while` loop repeats as long as the condition (test expression) evaluates to `True`.
- * If the condition is initially `False`, the loop executes zero times.
- * If no variable involved in the condition is changed during execution of the suite, the value of the condition will not change, and the loop will continue forever.

Common problems with `while` loops

- * Loop never starts: the control variable is not initialised correctly.

```
# find smallest divisor of num:  
i = 1  
while num % i != 0:  
    i = i + 1
```

- `num % 1` is always 0!

Common problems with `while` loops

- * Loop never ends: the control variable is not updated in the loop suite, or not updated in a way that can make the condition false.

```
i = 0
while i != stop_num:
    i = i + step_size
```

- What if `stop_num < 0`?
- or `step_size < 0`?
- or `step_size` **does not divide** `stop_num`?