

COMP1730/COMP6730 Programming for Scientists

Functions



Lecture outline

- * Function definition.
- * Function calls & order of evaluation.
- * Assignments in functions; local variables.
- * Function testing & documentation.



Functions

- In programming, a *function* is a piece of the program that is given a name, and can be *called* by that name.
- Functions definitions promote *abstraction* ("what, not how") and help break a complex problem into smaller parts.
- * To encapsulate computations on data, functions have *parameters* and a *return value*.



Function definition (reminder)

name
def change_in_percent(old, new):
 diff = new - old
 return (diff / old) * 100
 suite

- A function definition consists of a name and suite.
- The extent of the suite is defined by indentation, which must be the same for all statements in the suite (standard is 4 spaces).



Function definition

parameters

def change_in_percent(old, new):
 diff = new - old
 return (diff / old) * 100

- Function *parameters* are (variable) names; they can be used (only) in the function suite.
- Parameters' values will be set only when the function is called.
- return is a statement: when executed, it causes the function call to end, and return the value of the expression.



Function call

* To call a function, write its name followed by its arguments in parentheses:

>>> change_in_percent(431, 482) 11.832946635730858

- * The arguments are expressions.
- * Their number should match the parameters.
 - Some exceptions; more about this later.
- A function call is an expression: it's value is the value returned by the function.



Function Call Execution



Order of evaluation

- The python interpreter always executes instructions one at a time in sequence; this includes expression evaluation.
- * To evaluate a function call, the interpreter:
 - First, evalutes the argument expressions, one at a time, from left to right.
 - Then, executes the function suite with its parameters assigned the values returned by the argument expressions.
- Same with operators: first arguments (left to right), then the operation.



The call stack

- When evaluation of a function call begins, the current instruction sequence is put "on hold" while the expression is evaluated.
- When execution of the function suite ends, the interpreter returns to the next instruction after where the function was called.
- The "to-do list" of where to come back to after each current function call is called the *stack*.



import math

Convert degrees to radians.
def deg_to_rad(x):

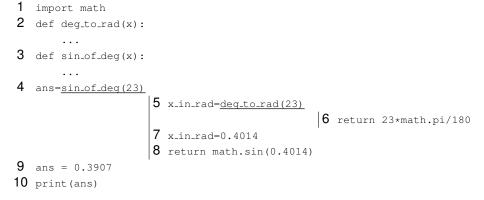
return x * math.pi / 180

Take sin of an angle in degrees.
def sin_of_deg(x):

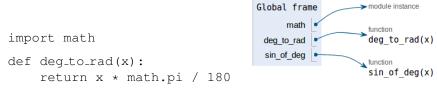
x_in_rad = deg_to_rad(x)
return math.sin(x_in_rad)

ans = sin_of_deg(23)
print(ans)





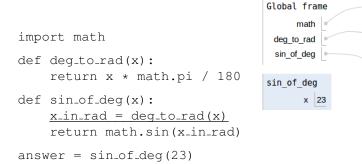




def sin_of_deg(x):
 x_in_rad = deg_to_rad(x)
 return math.sin(x_in_rad)

answer = $\underline{sin_of_deg(23)}$





(Image from pythontutor.com)

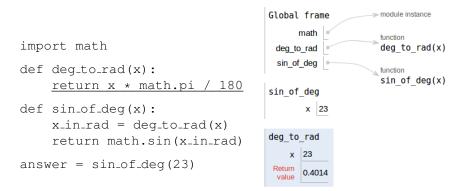
>> module instance

deg to rad(x)

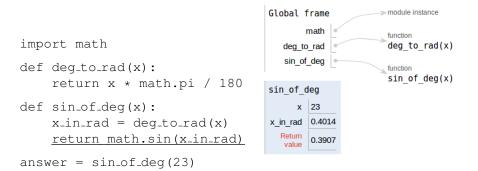
function

function
sin of deg(x)











import math

def deg_to_rad(x):
 return x * math.pi / 180

def sin_of_deg(x):
 x_in_rad = deg_to_rad(x)
 return math.sin(x_in_rad)

 $\underline{answer} = sin_of_deg(23)$





Assignments in functions

- Variables assigned in a function (including parameters) are *local* to the function.
 - Local variables are "separate" the interpreter uses a new namespace for each function call.
 - Local variables that are not parameters are undefined before the first assignment in the function suite.
 - Variables with the same name used outside the function are unchanged after the call.
- The full story is a little more complicated we'll return to it later in the course.



Functions with no return

- * If execution of a function suite reaches the end of the suite without encountering a return statement, the function call returns the special value None.
 - None is used to indicate "no value".
 - The type of None is NoneType (different from any other value).
- In <u>interactive mode</u>, the interpreter does *not* print the return value of an expression when the value is None.



Side effects and return values

- * An expression *evaluates to* a value.
- A statement does not return a value, but executing it causes something to happen, e.g.,
 - a_number = 2 + 3 : variable a_number becomes associated with the value 5;
 - print (2 + 3) : the value 5 is printed. This is called a *side effect*.
- We can write functions with or without side effects, and functions that do or don't return a value (other than None).

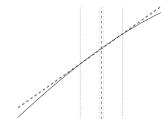


- * Functions with side effects and None return:
 - robot.drive_right()
 - print(...)
- * Functions with return value and no side effect:
 - math.sin(x)
 - change_in_percent(old, new)
- * Functions with side effects and return value?
 - Possible.
- * Functions with no side effect and None return value?



Functions of functions

- In python, functions are also values: a function can be passed as argument to another function.
- Example: Compute an approximation of the derivative of any function at a point.



def derivative(f, x, d):
 return (f(x + d) - f(x - d)) / (2*d)
ans = derivative(math.sin, math.pi/4, 0.1)



Testing and Documentation



Function testing

- * A function is a logical unit of testing.
 - Document the assumptions (for example, type and range of argument values);
 - Test a variety of cases under the assumptions.
- * What are "edge cases"?
 - Typical (numeric) examples: values equal to/less than/greater than zero; very large and very small values; values of equal and opposite signs; etc.
- Remember that floating-point numbers have limited precision; == can fail.



- >>> change_in_percent(1, 2)
 100.0
- >>> change_in_percent(2, 1)
 -50.0
- >>> change_in_percent(1, 1)
 0.0
- >>> change_in_percent(1, -1)
 -200.0
- >>> change_in_percent(0, 1)
 ZeroDivisionError



The function docstring

def change_in_percent(old, new):

'''Return change from old to new, as
a percentage of the old value.
old value must be non-zero.'''
return ((new - old) / old) * 100

- A *docstring* is a string literal written as the first statement <u>inside a function's suite</u>.
- Acts like a comment, but accessible through the built-in help system.
- ★ Describe *what* the function does (if not obvious from its name), and its *limits* and *assumptions*.