



COMP1730/COMP6730 Programming for Scientists

Functional abstraction with robot example

Some announcements

- * Lectures will be livestream on echo360! (perhaps some delay)
- * Using AI such as ChatGPT, Copilot is OK for everything except assignments and exam.
- * Doing lab exercises is <u>very important</u> in this course, even more than lectures! You are strongly encouraged to participate in labs from next week
- * Recommended text books:
- Think Python. Allan Downey, O'Reilly, 2015
- A Primer on Scientific Programming with Python, Hans Petter Langtangen, Springer, 2017





Lecture outline

- * The warehouse robot
- * Importing modules
- * Functional abstraction
- ⋆ The python language: First steps

The robot









* Drive left/right along the shelf:



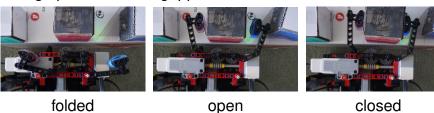


* Move lift up/down:





* Change position of the gripper:

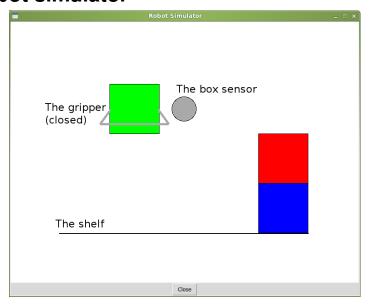


- * Moving sideways or down, the gripper may hit boxes if it is not folded.
- * Folding/unfolding the gripper may hit boxes in adjacent stacks.





The robot simulator



```
# import a module, a file robot.py must be in the same folder
import robot

# start a new simulation
robot.init()

# start a new simulation with larger area:
robot.init(width = 11, height = 6)

# start a new simulation with random boxes:
robot.init(width = 11, height = 6, boxes = "random")

# Drive right/left one step:
robot.drive_right()
robot.drive_left()
```





Programming problem

Move the lift up one step:
robot.lift_up()

Move the lift down one step:
robot.lift_down()

Change the gripper position:
robot.gripper_to_open()
robot.gripper_to_closed()
robot.gripper_to_folded()

* How to pick up a box without hitting the box(es) next to it?



* If the robot hits a box, no command works until a new simulation is started.



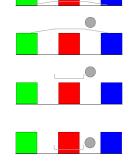




* How to pick up a box without hitting the box(es) next to it?

robot.lift_up()
robot.gripper_to_open()
robot.lift_down()
robot.gripper_to_closed()
robot.lift_up()

* A *program* is a sequence of instructions.



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Libraries, modules, namespaces

- * Library is a generic term for a collection of (useful) functions, data structures, etc.
- * In python, libraries are called *modules*.
- * Importing a module,

```
import math  # math is a built—in module
import robot  # robot is our own self—written module
```

makes its content available to use.

- * Imported names are prefixed with the module name, as in math.pi, robot.lift_up, etc.
- They are placed in a separate *namespace* (more about namespaces later in the course).
- * How does python find modules?
 - Standard modules (e.g., math) are installed in a specific location on the file system.
 - Non-standard modules (e.g., robot) must be in the current working directory (cwd).

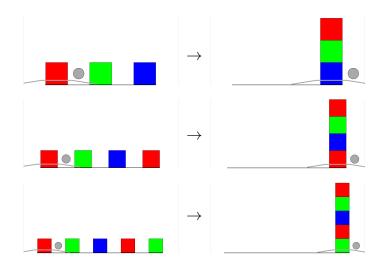




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Problem: Building a tower





```
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```

```
robot.init(width = 7, boxes = "flat")
robot.drive_right()
robot.lift_up()
robot.gripper_to_open()
robot.lift_down()
robot.gripper_to_closed()
robot.lift_up()
robot.drive_right()
robot.drive_right()
robot.gripper_to_open()
robot.lift_down()
robot.gripper_to_closed()
robot.lift_up()
robot.drive_right()
robot.drive_right()
robot.gripper_to_open()
robot.lift_down()
```

Functional abstraction

- * In programming, a *function* (also known as "procedure" or "subroutine") is a piece of the program that is given a name.
- The function is *called* by its name.
- A function is defined once, but can be called any number of times.





* Why use functions?

- Abstraction: To use a function, we only need to know what it does, not how.
- Break a complex problem into smaller parts.



"Engineering succeeds and fails because of the black box" Kuprenas & Frederick, "101 Things I Learned in Engineering School"

Function definition in python

```
def move_to_next_stack():
    robot.drive_right()
    robot.drive_right()
```

- * def is a python keyword ("reserved word").
- ★ The function's name is followed by a pair of parentheses and a colon.
- Inside the parentheses are the function's parameters (more on this in coming lectures).
- * The *function suite* is the sequence of statements that will be executed when the function is called.





Function definition in python

```
def grasp_box_on_shelf():
    robot.lift_up()
    robot.gripper_to_open()
    robot.lift_down()
    robot.gripper_to_closed()
    robot.lift_up()
```

- * In python, a suite is delimited by *indentation*.
 - All statements in the suite must be preceded by the same number of spaces/tabs (standard is 4 spaces).

Function definition in python

```
def release_and_pickup_next():
    robot.gripper_to_open()
    robot.lift_down()
    robot.gripper_to_closed()
    robot.lift_up()
```

- * The def statement only *defines* the function it does not execute the suite.
- * The whole definition is itself a statement.





Building a tower of 5 boxes

```
robot.init(width = 9, boxes = "flat")
robot.drive_right()
grasp_box_on_shelf()
move_to_next_stack()
release_and_pickup_next()
move_to_next_stack()
release_and_pickup_next()
move_to_next_stack()
release_and_pickup_next()
move_to_next_stack()
release_and_pickup_next()
move_to_next_stack()
robot.gripper_to_folded()
robot.lift_down()
```

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Syntax

- * The *syntax* of a (programming) language is the rules that define what is a valid program.
- * A python program is a sequence of *statements*:

def move_twice():

- defining a function: robot.drive_right()

robot.drive_right()

- calling a function: move_twice()

robot.lift_up()

- importing a module: import robot

- ...and a few more.

Whitespace

- * Spaces, tabs and end-of-line are known as whitespace.
- * The whitespace before a statement is called *indentation*.
- * In python, whitespace has two special roles:
 - end-of-line marks the end of a statement (some exceptions, more later in the course);
 - indentation defines the extent of a *suite* of statements.
- * Other than this, whitespace is ignored.





Permitted names in python

★ A function name in python may contain letters, numbers and underscores (_), but must begin with a letter or undescore.

Allowed	Not allowed
moverighttwice	move right twice
move_right_2	2_steps_right
is_box_red	is_box_red?
imPort	import

- * Reserved words cannot be used as names.
- * Names are *case sensitive*: upper and lower case letters are not the same.

Comments

* A hash sign (#) marks the beginning of a *comment*; it continues to end-of-line.

```
robot.init(width = 7) # use a wider shelf
# grasp the first box:
robot.lift_up()
....
```

- * Comments are ignored by the interpreter.
 - Comments are for people.
- Use comments to state what is not obvious.
- * If it was hard to write, it's probably hard to read. Add a comment.





* Write comments to describe what a function does, and when it should be expected to work.

```
# Pick up a box from the shelf, without
# hitting adjacent boxes.
# Assumptions: The robot (gripper) is in
# front of the box; the gripper is folded
# and the lift is down.
def grasp box on shelf():
```

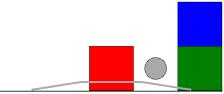
Testing and debugging





Test, test, test

- * How do we know our program works?
 - Specify the assumptions under which the program (or function) is meant to work.
 - Test it with a variety of cases that fall under those assumptions.
 - Particularly, "edge cases"



Errors

```
Traceback (most recent call last):
  File "stack-3-v1.py", line 35, in <module>
    robot.lift_up()
  File "/.../robot.py", line 40, in lift_up
    _robot.lift_up()
  File "/.../robot.py", line 600, in lift_up
    + " and can't go any higher!")
robot.RobotError: Robot Error: The lift is at
level 1 and can't go any higher!
* Errors will happen.
```

- * Read the error message!



* Some common errors:

- SyntaxError:

You have broken the rules of python syntax.

- NameError **or** AttributeError:

You have used a (function) name that doesn't exist. Check for typos.

- IndentationError:

Too much or too little indentation.

- All statements in a function suite must have the same indentation.
- All statements outside function definitions must have no indentation.