



## COMP1730/COMP6730 Programming for Scientists

Data: Values, types and expressions.

#### **Announcements**

- \* Tomorrow lecture in **HC Coombs** lecture theatre!
- \* Complete the **Demographic Information Questionnaire** on Wattle, which helps us know your background/knowledge.
- \* Labs start this week. If your final mark is close to the next grade, we may push it if you:
- attend your lab and engage with tutor(s), and
- take the weekly guiz on Wattle, and
- submit your code to lab exercises on CodeBench.
- \* Homework 1 is open and due by **Sunday 6/8/2023**! It's about *robot*.



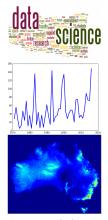


#### Lecture outline

- \* Data and data types.
- \* Expressions: computing values.
- \* Variables: remembering values.

#### What is "data"?

- \* Loan interest rates (lecture 1)
- \* The number of students enrolled in the course.
- \* The words typed into a web search engine.
- \* A time series of total rainfall in Canberra for the month of June since 1971.
- \* An elevation map of Australia.



\* Most (scientific) applications of computing involve summarising or deriving information from data.





#### **Example: Data analysis**

\* In 2020, enrolment in COMP1730/6730, at its peak, was 556 students. This year, the enrolment (so far) is 506 students. How big an decrease, in percent, is this?

\* The decrease is:

506 - 556

★ The relative decrease is:

(506 - 556) / 556

\* in percent:

((506 - 556) / 556) \* 100

#### **Expressions**

- \* ((506 556) / 556) \* 100 is an *expression*;
- **★ it evaluates to** -8.992805755395683;
- \* 506, 556, 100 and -8.992805755395683 are all *values*.
- \* In <u>interactive mode</u>, the python interpreter will print the result of evaluating an expression:





## python syntax (recap)

- \* A python program is a sequence of statements:
  - import a module;
  - function definition;
  - function call expression.
    - Every function call is an expression.
  - ...and more we'll see later.
- \* Comment: # to end-of-line.
- \* Whitespace:
  - end-of-line ends statement (except for function definition, which ends at the end of the suite);
  - indentation defines extent of a (function) suite.

## python expressions

- \* Expressions are built up of:
- constants ("literals"): 506, 556
- variables: P, r, n, ...
- operators: +, -, \*, /, \*\*, ...
- function calls.
- \* When an expression is executed, it *evaluates to* a *value* (a.k.a. the *return value*).
- \* Expressions can act as statements (the return value is ignored), but statements cannot act as expressions.

#### Continuation

- \* end-of-line marks the end of a statement.
- \* Except that,
  - adding a "\" (back-slash) at the end makes the statement continue onto the next line, e.g.,

 an expression enclosed in parentheses continues to the closing parenthesis, e.g.,

math.sqrt(
$$(x2 - x1) ** 2 + (y2 - y1) ** 2)$$

#### Values and Types





## Every value has a type

- \* Value (data) types in python:
  - Integers (type int): 0, 1, -3, ...
  - Floating-point numbers (type float): 1.0, 0.2, ...
  - Text (a.k.a. "string", type str): "cool", 'zero', "1.03", ...
  - Truth values (type bool): False and True.
  - ...and many more we'll see later.
- \* Types determine what we can do with values (and sometimes what the result is).

\* The type function tells us the type of a value:

```
>>> type(2)
int
>>> print(type(2))
<class 'int'>
>>> type(2 / 3)
float
>>> print(type("zero"))
<class 'str'>
>>> type("1")
str
>>> type(1 < 0)
bool</pre>
```





## **Numeric types**

- \* Integers (type int) represent positive and negative whole numbers (0, 1, 2, -1, -17, 4096, ...).
- \* Values of type int have no inherent size limit.

```
>>> 2 ** (2 ** 2)
16
>>> 2 ** (2 ** (2 ** 2))
65536
>>> 2 ** (2 ** (2 ** (2 ** 2)))
```

**★** Note: Can't use commas to "format" integers (must write 1282736, not 1, 282, 736).

- \* Floating-point numbers (type float) represent decimal numbers.
- \* Values of type float have limited range and limited precision.
- Min/max value:  $\pm 1.79 \cdot 10^{308}$ .
- Smallest non-zero value: 2.22 · 10<sup>-308</sup>.
- Smallest value > 1:  $1 + 2.22 \cdot 10^{-16}$ .

(These are typical limits; actual limits depend on the python implementation.)

\* Type float also has special values  $\pm$  inf (infinity) and nan (not a number): math.inf, math.nan





\* Every decimal number is a float:

```
>>> type(1.5 - 0.5)
float
>>> type(1.0)
float
```

\* The result of division is always a float:

```
>>> type(4 / 2) float
```

- \* floats can be written (and are sometimes printed) in "scientific notation":
  - 2.99e8 means 2.99 · 108.
  - 6.626e-34 means  $6.626 \cdot 10^{-34}$
  - 1e308 means  $1 \cdot 10^{308}$ .

## **Strings**

- \* Strings (type str) represent text.
- \* A string literal is enclosed in single or double quote marks:

```
>>> "Hello world"
'Hello world'
>>> '4" long'
'4" long'
```

- A string can contain other types of quote mark, but not the one used to delimit it.
- \* More about strings in week 4.

#### Type conversion

\* Explicit conversions use the type name like a function call:

```
>>> int(2.0)
>>> float(" -1.05")
>>> str(0.75 * 1.75)
```

- \* Conversion from str to number only works if the string contains (only) a numeric literal.
- \* Conversion from int to float is automatic.
  - E.g., int times float becomes a float.
  - Can cause OverflowError

**Expressions: Operators and Functions** 





## Numeric operators in python

# +, -, \*, / standard arithmetic \*\* power (x \*\* n means x^n) // floor division \* remainder

\* Some operators can be applied also to values of other (non-numeric) types, but with a different meaning (this is called "operator overloading").

#### Precedence

- \* There is an order of precedence on operators, that determines how an expression is read:
- -2 \* 3 1 means (2 \* 3) 1, not 2 \* (3 1).
- -1 \*\* 5 means (1 \*\* 5), not (-1) \*\* 5.
- \* Operators with equal precedence associate left:
- d/2\*pi means (d/2)\*pi, not d/(2\*pi)
- \* ...except exponentiation, which associates right.
- \* Whenever it is not obvious, use parentheses to make it clear.





#### **Math functions**

\* The math module provides standard math functions, such as square root, logarithm, etc.

```
>>> import math
>>> help(math) # read documentation
...
>>> math.sqrt(3 ** 2 + 4 ** 2)
5.0
```

\* Almost all math functions take and return values of type float.

#### **Comparison operators**

```
<, >, <=, >= ordering (strict and non-strict)
== equality (note double '=' sign)
!= not equal
```

- \* Can compare two values of the same type (for almost any type).
- \* Comparisons return a *truth value* (type bool), which is either True or False.
- \* Caution: Conversion from any type to type bool happens automatically, but the result may not be what you expect.





## **Variables**

- \* A *variable* is a name that is associated with a value in the program.
- The python interpreter stores name—value associations in a namespace.
  - (More about namespaces later in the course.)
- \* A variable can be an expression: evaluating it returns the associated value.
- \* A name-value association is created by the first *assignment* to the name.

#### **Variables**





#### Valid names in python (reminder)

- \* A (function or variable) name in python may contain letters, numbers and underscores (\_), but must begin with a letter or undescore.
- \* Reserved words cannot be used as names.
- \* Names are *case sensitive*: upper and lower case letters are not the same.
  - Length\_Of\_Rope and length\_of\_rope are different names.

#### Variable assignment

\* A variable assignment is written

var\_name = expression

- Reminder: Equality is written == (two ='s).
- Assignment is a statement.
- \* When executing an assignment, the interpreter
- 1. evaluates the right-hand side expression;
- 2. associates the left-hand side name with the resulting value.





#### The print function

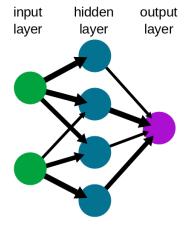
\* print prints text to the console:

```
>>> print("The answer is:", 42)
The answer is: 42
```

- Non-text arguments are converted to type str before printing.
- print takes a number of arguments, and prints them all followed by a newline.
- ★ Print the result, and intermediate steps, when a program is run in script mode.

#### Machine Learning: an example

A simple neural network



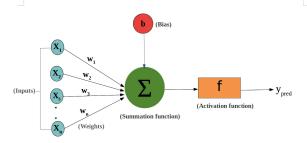
- \* Each node represents a neuron
- \* Arrows show signals going from one neuron to another
- Arrow thickness represents the strength of signals.

(source: wikipedia)



## **Programming problem**

Write a code that describes the activity of a single neuron:



activation 
$$f(x) = \frac{1}{1+e^{-x}}$$
 (sigmoid function)

(source: towardsdatascience.com)