

## **Announcements**

#### COMP1730/COMP6730 Programming for Scientists

(Algorithm and problem) Computational complexity

- **\*** The last date for students to drop courses without failure is **this Friday** – 6/10/2023
- **\*** Final exam has been scheduled 14/11/2023
- **\*** Two separate exams for COMP1730 (9am-12pm) and COMP6730 (2pm-5pm)
- **\*** Centrally invigilated exam, CSIT and HN computer labs

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## **Algorithm complexity**

- **\*** The time (memory) consumed by an algorithm:
	- **-** Counting "elementary operations" (not  $\mu$ s).
	- **-** Expressed as a function of the size of its arguments.
	- **-** In the worst case.
- **\*** Complexity describes scaling behaviour: How much does runtime grow if the size of the arguments grow by a certain factor?
	- **-** Understanding algorithm complexity is important when (but only when) dealing with large problems.

# **Big-O notation**

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- **\*** *O*(*f*(*n*)) means roughly "a function that grows at the rate of *f*(*n*), for large enough *n*".
- **\*** For example,
	- **-**  $n^2 + 2n$  is  $O(n^2)$
- **-** 100*n* is *O*(*n*)
- $-10^{12}$  is  $O(1)$ .



(Image by Lexing Xie)



**Example**

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## **Searching an unsorted sequence**

- **\*** Find the greatest element ≤ *x* in an *unsorted* sequence of *n* elements. (For simplicity, assume some element  $\leq x$  is in the sequence.)
- **\*** Two approaches:
- **a)** Search through the sequence; or
- **b)** First sort the sequence, then find the greatest element  $\leq x$  in a *sorted* sequence.

```
def unsorted_find(x, ulist):
    """
    search unsorted list (ulist) for largest element \leq x
    "'' """ "''best = min(ulist)for elem in ulist:
        if elem == x:
            return elem # elem found
        elif elem < x:
            if elem > best:
                best = elem # update if largerreturn best
```


## **Analysis**

- **\*** Elementary operation: comparison.
	- **-** Can be arbitrarily complex.
- $\star$  If we're lucky, ulist [0] == x.
- **\*** Worst case?
	- $-$  ulist =  $[0, 1, 2, \ldots, x 1]$
	- **-** Compare each element with x and current value of best
- **\*** What about min(ulist)?
- $\star$  *f*(*n*) = 2*n*, so *O*(*n*)





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## **Searching a sorted sequence**

```
def sorted_find(x, slist):
    """
    search the sorted list for the largest element \leq x.
    """
    if slist[−1] <= x:
        return slist[−1]
    lower = 0upper = len(slist) – 1
    # search by interval halving
    while (upper – lower) > 1:
        middle = (lower + upper) // 2
        if slist[middle] \leq x:
            lower = middle
        else:
            upper = middlereturn slist[lower]
```


#### **Analysis**

- **\*** Loop invariant: slist[lower] <= x and x < slist[upper].
- **\*** How many iterations of the loop?
- **-** Initially, upper lower = *n* − 1.
- **-** The difference is halved in every iteration.
- Can halve it at most log<sub>2</sub>(*n*) times before it becomes 1.
- $\star$   $f(n) = \log_2(n) + 1$ , so  $O(\log(n))$ .



## **Problem complexity**

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- **\*** The complexity of a problem is the time (memory) that **any** algorithm that solves the problem **must** use, in the worst case, as a function of the size of the arguments.
- **\*** In other words, the complexity of a problem is the **infimum** of the complexities among all algorithms that solve the problem
- **\*** For example, mathematicians have been able to prove that **any sorting algorithm** that uses only pair-wise comparisons **needs** *O*(*n* log(*n*)) **comparisons in the worst case**
- **\*** Proving these kind of results is out of the scope of this course, and requires advanced arguments in mathematical theory of computation





**Measured runtime** (list.sort)

## niversit<sup>®</sup> **Points of comparison**

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**\*** Algorithm (a): *O*(*n*)

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**\*** Algorithm (b):  $n \log(n) + \log(n) = O(n \log(n))$ 





# **Rate of growth**

- **\*** Algorithm uses *T*(*n*) time on input of size *n*.
- **\*** If we double the size of the input, by what factor does the runtime increase?







#### **Caution**

**\*** "Premature optimisation is the root of all evil in programming."

 $-C$  A.R. Hoare

**\*** Remember: Scaling behaviour becomes important when (and *only* when) problems become *large*, or when they need to be solved *many times*.

## NP-Completeness



## **Example**

**\*** The subset sum problem: Given *n* integers  $w_1, \ldots, w_n$ , is there a subset of them that sums to exactly *C*?

(Also known as the "(exact) knapsack problem":





#### def subset\_sum(w, C):  $"''$  ""

Returns a tuple with two elements.

The first element is True if there is a subset of a list w summing to C. Otherwise, it is False.

```
The second element is the list of elements of
w that sum to C
"""
if len(w) == 0:
    return C == 0, []# including w[0]
if w[0] \le C:
    can_do, subset = subset_sum(w[1:], C - w[0])
    if can do:
        return True, [w[0]] + subset
# excluding w[0]
can do, subset = subset sum(w[1:], C)
if can_do:
    return True, subset
return False, None
```


**Analysis**

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# **Finding vs. checking an answer**

- **\*** Count recursive function calls (no loops, so every call does a constant max amount of work).
- **\*** Assume argument size (*n*) is number of weights.
- **\*** Worst case?
	- $\textsf{I}$  If the answer is  $_{\texttt{False}}$  and  $\textsf{C}$  is less than but close to  $\sum_i \textsf{w}_i,$ almost every call makes two recursive calls.
- $\star$   $f(n+1) = 2f(n), f(0) = 1$  means that  $f(n) = 2^n$ .

**\*** Sorting a list vs. *O*(*n* log(*n*)) checking if it's already sorted

*n* )

 $\star$  Finding a subset of  $w_1, \ldots, w_n$ that sums to *C* vs. checking if a sum is equal to *C O*(*n*)



# **NP-complete problems**

- **\*** A problem is **in NP** iff there is an answer- checking algorithm that runs in polynomial time  $(O(n^c), c \text{ constant}).$
- **\*** NP stands for **N**on-deterministic **P**olynomial time.
- **\*** A problem is **NP-complete** if it's in NP and *at least as hard as every other problem in NP*.
- **\*** We think there is no polynomial time algorithm for solving NP-complete problems, but *we don't know*.

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# **There are many NP-complete problems...**

- **\*** Most populous intractable problem class
- **-** Solving a system of *integer* linear equations
- **-** The Knapsack problem
- **\*** You can click here for a list of NP-complete problem examples



## **Takehome messages**

- **\*** Time and memory complexity is expressed in big-O notation as a function of the input size
- **\*** See, for example, time complexity of operations on Python built-in types available at the Python wiki
- **\*** Computational complexity is a major determinant in choosing a given algorithm/data structure for an application
- **\*** Many real-world problems are computationally hard (NP)