

# COMP3610/6361

## Principles of Programming Languages

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## Section 1

# Semantic Equivalences

## Labelled Transition Systems

CCS naturally implies a graphical model of computation.

a **labelled transition system** (LTS) is a pair  $(S, \Rightarrow)$  with

- $S$  a set (of *states* or processes), and
- $\Rightarrow \subseteq S \times Act \times S$ , the *transition relation*.

here  $Act = A \uplus \{\tau\}$  is a set of *actions*, containing visible actions  $a, b, c, \dots \in A$ , and the *invisible action*  $\tau$ .

a finite *path* is a sequence  $p_0 \xrightarrow{\lambda_1} p_1 \xrightarrow{\lambda_2} \dots \xrightarrow{\lambda_n} p_n$  with  $p_i \in S$  for  $i = 0, \dots, n$  and  $(p_{i-1}, \lambda_i, p_i) \in \Rightarrow$  for all  $i = 1, \dots, n$ .

## Trace equivalence

- if such a path exists, then the sequence  $\lambda_1 \lambda_2 \dots \lambda_n$  is a (partial) *trace* of the process  $p_0$
- two processes  $p$  and  $q$  are (partial) *trace equivalent* if they have the same (partial) traces.

## Four Kinds of Trace Equivalence

Let  $T^*(p)$  be the set of (partial) traces of process  $p \in S$ .

Let  $T^\infty(p)$  be the set of infinite traces of  $p$ .

Let  $CT^*(p)$  be the set of completed traces of  $p$ .

Let  $CT^\infty(p) := CT^*(p) \uplus T^\infty(p)$ .

A finite trace is *complete* if its last state has no outgoing transition.

Write  $p =_T^* q$  if  $T^*(p) = T^*(q)$  — (partial) trace equivalence.

Write  $p =_{CT}^* q$  if  $CT^*(p) = CT^*(q)$  and  $T^*(p) = T^*(q)$  —  
completed trace equivalence

Write  $p =_T^\infty q$  if  $T^\infty(p) = T^\infty(q)$  and  $T^*(p) = T^*(q)$  —  
infinitary trace equivalence

Write  $p =_{CT}^\infty q$  if  $CT^\infty(p) = CT^\infty(q)$  — infinitary completed tr. eq.

## A Lattice of Semantic Equivalence Relations

A relation  $\sim \subseteq S \times S$  on processes is an *equivalence relation* if it is

- *reflexive*:  $p \sim p$ ,
- *symmetric*: if  $p \sim q$  then  $q \sim p$ ,
- and *transitive*: if  $p \sim q$  and  $q \sim r$  then  $p \sim r$ .

Let  $[p]_{\sim}$  be the *equivalence class* of  $p$ : the set of all processes that are  $\sim$ -equivalent to  $p$ .

$$[p]_{\sim} := \{q \in S \mid q \sim p\}.$$

Equivalence relation  $\sim$  is *finer than* equivalence relation  $\approx$  iff

$$p \sim q \Rightarrow p \approx q.$$

Thus if  $\sim \subseteq \approx$ . In that case each equivalence class of  $\sim$  is included in an equivalence class of  $\approx$ .

## Four Additional Trace Equivalence

A *weak* trace is obtained from a strong one by deleting all  $\tau$ s.

Let  $WT^*(p) := \{\text{detau}(\sigma) \mid \sigma \in T^*(p)\}$ .

This leads to *weak trace equivalences*  $=^*_{WT}, =^\infty_{WT}, =^*_{WCT}, =^\infty_{WCT}$ .

## Safety and Liveness Properties

A **safety** property says that something bad will never happen.

A **liveness** property says that something good will happen eventually.

If we deem two processes  $p$  and  $q$  semantically equivalent we often want them to have the same safety and/or liveness properties.

$$ab \stackrel{?}{\sim} ab + a$$

Weak partial trace equivalence respects safety properties.

$$ag \stackrel{?}{\sim} ag + a$$

We need at least completed traces to deal with liveness properties



## Compositionality

If  $p \sim q$  then  $C[p] \sim C[q]$ .

Here  $C[ ]$  is a context, made from operators of some language.

For instance  $(\_|\bar{b}.\bar{a}.\mathbf{nil})\setminus\{a, b\}$  is a CCS-context.

If  $p \sim q$  then  $(p|\bar{b}.\bar{a}.\mathbf{nil})\setminus\{a, b\} \sim (q|\bar{b}.\bar{a}.\mathbf{nil})\setminus\{a, b\}$ .

Then  $\sim$  is a *congruence* for the language,  
or the language is *compositional* for  $\sim$ .

$$p \sim p' \Rightarrow (p|p|\dots|p)\setminus L \sim (p'|p'|\dots|p')\setminus L.$$

$a.b + a.c =_{CT}^* a.(b + c)$  but

$((a.b + a.c)|\bar{a}.\bar{b})\setminus\{a, b\} \neq_{CT}^* (a.(b + c)|\bar{a}.\bar{b})\setminus\{a, b\}$ .

Thus  $=_{CT}^*$  is not a congruence for CCS.

## Congruence closure

**Theorem:** Given any equivalence  $\approx$  that need not be a congruence for some language  $\mathcal{L}$ , there exists a coarsest congruence  $\sim$  for  $\mathcal{L}$  that is finer than  $\approx$ .

In fact,  $\sim$  can be defined by

$$p \sim q \quad :\Leftrightarrow \quad C[p] \approx C[q] \text{ for any } \mathcal{L}\text{-context } C[ \ ].$$

## Bisimulation equivalence

A relation  $\mathcal{R} \subseteq S \times S$  is a *bisimulation* if it satisfies:

- if  $p\mathcal{R}q$  and  $p \xrightarrow{\lambda} p'$  then  $\exists q'$  s.t.  $q \xrightarrow{\lambda} q'$  and  $p'\mathcal{R}q'$ , and
- if  $p\mathcal{R}q$  and  $q \xrightarrow{\lambda} q'$  then  $\exists p'$  s.t.  $p \xrightarrow{\lambda} p'$  and  $p'\mathcal{R}q'$ .

Two processes  $p, q \in S$  are *bisimulation equivalent* or *bisimilar*—notation  $p =_B q$ —if  $p\mathcal{R}q$  for some bisimulation  $\mathcal{R}$ .

**Examples:**

$$a.b + a.c \neq_B a.(b + c)$$

$$a.b + a.b =_B a.b$$

## Weak bisimulation equivalence

A relation  $\mathcal{R} \subseteq S \times S$  is a *weak bisimulation* if it satisfies:

- if  $p\mathcal{R}q$  and  $p \xrightarrow{\lambda} p'$  then  $\exists q'$  s.t.  $q \Longrightarrow \xrightarrow{(\lambda)} \Longrightarrow q'$  and  $p'\mathcal{R}q'$ ,  
and
- if  $p\mathcal{R}q$  and  $q \xrightarrow{\lambda} q'$  then  $\exists p'$  s.t.  $p \Longrightarrow \xrightarrow{(\lambda)} \Longrightarrow p'$  and  $p'\mathcal{R}q'$ .

Here  $\Longrightarrow$  denotes a finite sequence of  $\tau$ -steps,  
and  $(\lambda)$  means  $\lambda$ , except that it is optional in case  $\lambda = \tau$ .

(That is,  $p \xrightarrow{(\lambda)} q$  iff  $p \xrightarrow{\lambda} q \vee (\lambda = \tau \wedge q = p)$ .)

Two processes  $p, q \in S$  are *weakly bisimilar*

—notation  $p =_{WB} q$ —if  $p\mathcal{R}q$  for some bisimulation  $\mathcal{R}$ .

**Examples:**

$$\tau.b + c \neq_{WB} b + c$$

$$\tau.b + b =_{WB} b$$

## Semantic Equivalences – Summary

- relate to systems (via LTSs)
- can be extended to states carrying stores
- sos-rules give raise to LTSs in a straightforward way
- reduce complicated (big) systems to simpler ones
- smaller systems may be easier to verify
- understand which properties are preserved