



COMP4011/8011
Advanced Topics in
Formal Methods and Programming Languages
– **Software Verification with Isabelle/HOL** –

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Section 16

Floyd-Hoare Logic

Semantics (A Crash Course)

Further Details

- see Concrete Semantics
- COMP3610/6361 Principles of Programming Languages
<https://comp.anu.edu.au/courses/comp3610/>

IMP - a small Imperative Language

Commands:

datatype com	=	SKIP	
		Assign vname aexp	{ _ := _ }
		Semi com com	{ _ ; _ }
		Cond bexp com com	{ IF _ THEN _ ELSE _ }
		While bexp com	{ WHILE _ DO _ OD }
type_synonym vname	=	string	
type_synonym state	=	vname \Rightarrow nat	
type_synonym aexp	=	state \Rightarrow nat	
type_synonym bexp	=	state \Rightarrow bool	

Example Program

Usual syntax:

```
B := 1;  
WHILE A ≠ 0 DO  
  B := B * A;  
  A := A - 1  
OD
```

Expressions are functions from state to bool or nat:

```
B := (λσ. 1);  
WHILE (λσ. σ A ≠ 0) DO  
  B := (λσ. σ B * σ A);  
  A := (λσ. σ A - 1)  
OD
```

What does it do?

So far we have defined:

- Syntax of commands and expressions
- State of programs (function from variables to values)

Now we need: the meaning (semantics) of programs

How to define execution of a program?

- A wide field of its own
- Some choices:
 - ▶ Operational (inductive relations, big step, small step)
 - ▶ Denotational (programs as functions on states, state transformers)
 - ▶ Axiomatic (pre-/post conditions, Hoare logic)

Structural Operational Semantics

$$\overline{\langle \text{SKIP}, \sigma \rangle \rightarrow \sigma}$$

$$\frac{e \sigma = v}{\langle x := e, \sigma \rangle \rightarrow \sigma[x \mapsto v]}$$

$$\frac{\langle c_1, \sigma \rangle \rightarrow \sigma' \quad \langle c_2, \sigma' \rangle \rightarrow \sigma''}{\langle c_1; c_2, \sigma \rangle \rightarrow \sigma''}$$

$$\frac{b \sigma = \text{True} \quad \langle c_1, \sigma \rangle \rightarrow \sigma'}{\langle \text{IF } b \text{ THEN } c_1 \text{ ELSE } c_2, \sigma \rangle \rightarrow \sigma'}$$

$$\frac{b \sigma = \text{False} \quad \langle c_2, \sigma \rangle \rightarrow \sigma'}{\langle \text{IF } b \text{ THEN } c_1 \text{ ELSE } c_2, \sigma \rangle \rightarrow \sigma'}$$

Structural Operational Semantics

$$\frac{b \sigma = \text{False}}{\langle \text{WHILE } b \text{ DO } c \text{ OD}, \sigma \rangle \rightarrow \sigma}$$

$$\frac{b \sigma = \text{True} \quad \langle c, \sigma \rangle \rightarrow \sigma' \quad \langle \text{WHILE } b \text{ DO } c \text{ OD}, \sigma' \rangle \rightarrow \sigma''}{\langle \text{WHILE } b \text{ DO } c \text{ OD}, \sigma \rangle \rightarrow \sigma''}$$

Demo: The Definitions in Isabelle

Proofs about Programs

Now we know:

- What programs are: Syntax
- On what they work: State
- How they work: Semantics

So we can prove properties about programs

Example:

Show that example program from earlier implements the factorial.

lemma $\langle \text{factorial}, \sigma \rangle \rightarrow \sigma' \implies \sigma' B = \text{fac}(\sigma A)$
(where $\text{fac } 0 = 1$, $\text{fac}(\text{Suc } n) = (\text{Suc } n) * \text{fac } n$)

Demo: Example Proof

Too tedious

Induction needed for each loop

Is there something easier?



Floyd-Hoare Logic

Floyd-Hoare Logic

Idea: describe meaning of program by pre/post conditions

Examples:

$\{\text{True}\} \quad x := 2 \quad \{x = 2\}$

$\{y = 2\} \quad x := 21 * y \quad \{x = 42\}$

$\{x = n\} \quad \text{IF } y < 0 \text{ THEN } x := x + y \text{ ELSE } x := x - y \quad \{x = n - |y|\}$

$\{A = n\} \quad \text{factorial} \quad \{B = \text{fac } n\}$

Proofs: have rules that directly work on such triples

Meaning of a Hoare-Triple

$$\{P\} \ c \ \{Q\}$$

What are the assertions P and Q ?

- Here: again functions from state to bool
(shallow embedding of assertions)
- Other choice: syntax and semantics for assertions
(deep embedding)

What does $\{P\} \ c \ \{Q\}$ mean?

Partial Correctness:

$$\models \{P\} \ c \ \{Q\} \equiv \forall \sigma \ \sigma'. P \ \sigma \wedge \langle c, \sigma \rangle \rightarrow \sigma' \longrightarrow Q \ \sigma'$$

Total Correctness:

$$\models \{P\} \ c \ \{Q\} \equiv (\forall \sigma \ \sigma'. P \ \sigma \wedge \langle c, \sigma \rangle \rightarrow \sigma' \longrightarrow Q \ \sigma') \wedge (\forall \sigma. P \ \sigma \longrightarrow \exists \sigma'. \langle c, \sigma \rangle \rightarrow \sigma')$$

This lecture: partial correctness only (easier)

Hoare Rules

$$\frac{}{\{P\} \text{ SKIP } \{P\}} \quad \frac{}{\{P[x \mapsto e]\} x := e \{P\}}$$

$$\frac{\{P\} c_1 \{R\} \quad \{R\} c_2 \{Q\}}{\{P\} c_1; c_2 \{Q\}}$$

$$\frac{\{P \wedge b\} c_1 \{Q\} \quad \{P \wedge \neg b\} c_2 \{Q\}}{\{P\} \text{ IF } b \text{ THEN } c_1 \text{ ELSE } c_2 \{Q\}}$$

$$\frac{\{P \wedge b\} c \{P\} \quad P \wedge \neg b \implies Q}{\{P\} \text{ WHILE } b \text{ DO } c \text{ OD } \{Q\}}$$

$$\frac{P \implies P' \quad \{P'\} c \{Q'\} \quad Q' \implies Q}{\{P\} c \{Q\}}$$

Hoare Rules

$$\frac{}{\vdash \{P\} \text{ SKIP } \{P\}} \quad \frac{}{\vdash \{\lambda\sigma. P(\sigma(x := e \sigma))\} x := e \{P\}}$$

$$\frac{\vdash \{P\} c_1 \{R\} \quad \vdash \{R\} c_2 \{Q\}}{\vdash \{P\} c_1; c_2 \{Q\}}$$

$$\frac{\vdash \{\lambda\sigma. P \sigma \wedge b \sigma\} c_1 \{Q\} \quad \vdash \{\lambda\sigma. P \sigma \wedge \neg b \sigma\} c_2 \{Q\}}{\vdash \{P\} \text{ IF } b \text{ THEN } c_1 \text{ ELSE } c_2 \{Q\}}$$

$$\frac{\vdash \{\lambda\sigma. P \sigma \wedge b \sigma\} c \{P\} \quad \bigwedge \sigma. P \sigma \wedge \neg b \sigma \implies Q \sigma}{\vdash \{P\} \text{ WHILE } b \text{ DO } c \text{ OD } \{Q\}}$$

$$\frac{\bigwedge \sigma. P \sigma \implies P' \sigma \quad \vdash \{P'\} c \{Q'\} \quad \bigwedge \sigma. Q' \sigma \implies Q \sigma}{\vdash \{P\} c \{Q\}}$$

Are the Rules Correct?

Soundness: $\vdash \{P\} c \{Q\} \implies \models \{P\} c \{Q\}$

Proof: by rule induction on $\vdash \{P\} c \{Q\}$

Demo: Hoare Logic in Isabelle



We have seen ...

- Syntax of a simple imperative language
- Operational semantics
- Program proof on operational semantics
- Hoare logic rules
- Soundness of Hoare logic

Automation?

Hoare rule application is nicer than using operational semantics.

BUT:

- it's still kind of tedious
- it seems boring & mechanical

Automation?

Invariant

Problem: While – need creativity to find right (invariant) P

Solution:

- annotate program with invariants
- then, Hoare rules can be applied automatically

Example:

```
{M = 0 ∧ N = 0}  
WHILE M ≠ a INV {N = M * b} DO N := N + b; M := M + 1 OD  
{N = a * b}
```

Weakest Preconditions

pre c Q = **weakest** P **such that** $\{P\} c \{Q\}$

With annotated invariants, easy to get:

pre SKIP Q	=	Q
pre $(x := a)$ Q	=	$\lambda\sigma. Q(\sigma(x := a\sigma))$
pre $(c_1; c_2)$ Q	=	pre c_1 (pre c_2 Q)
pre (IF b THEN c_1 ELSE c_2) Q	=	$\lambda\sigma. (b\sigma \longrightarrow \text{pre } c_1 \text{ } Q \sigma) \wedge$ $(\neg b\sigma \longrightarrow \text{pre } c_2 \text{ } Q \sigma)$
pre (WHILE b INV I DO c OD) Q	=	I

Verification Conditions

$\{\text{pre } c \ Q\} \ c \ \{Q\}$ **only true under certain conditions**

These are called **verification conditions** $\text{vc } c \ Q$:

$\text{vc SKIP } Q$	$=$	True
$\text{vc } (x := a) \ Q$	$=$	True
$\text{vc } (c_1; c_2) \ Q$	$=$	$\text{vc } c_2 \ Q \wedge (\text{vc } c_1 \ (\text{pre } c_2 \ Q))$
$\text{vc (IF } b \ \text{THEN } c_1 \ \text{ELSE } c_2) \ Q$	$=$	$\text{vc } c_1 \ Q \wedge \text{vc } c_2 \ Q$
$\text{vc (WHILE } b \ \text{INV } I \ \text{DO } c \ \text{OD}) \ Q$	$=$	$(\forall \sigma. I \sigma \wedge b \sigma \longrightarrow \text{pre } c \ I \ \sigma) \wedge$ $(\forall \sigma. I \sigma \wedge \neg b \sigma \longrightarrow Q \ \sigma) \wedge$ $\text{vc } c \ I$

$$\text{vc } c \ Q \wedge (P \Longrightarrow \text{pre } c \ Q) \Longrightarrow \{P\} \ c \ \{Q\}$$

Syntax Tricks

- $x := \lambda\sigma. 1$ instead of $x := 1$ sucks
- $\{\lambda\sigma. \sigma x = n\}$ instead of $\{x = n\}$ sucks as well

Problem: program variables are functions, not values

Solution: distinguish program variables syntactically

Choices:

- declare program variables with each Hoare triple
 - ▶ nice, usual syntax
 - ▶ works well if you state full program and only use **v_{cg}**
- separate program variables from Hoare triple (ext. records), indicate usage as function syntactically
 - ▶ more syntactic overhead
 - ▶ program pieces compose nicely

Demo

Arrays

Depending on language, model arrays as functions:

- Array access = function application:
 $a[i] = a \ i$
- Array update = function update:
 $a[i] := v = a := a(i := v)$

Use lists to express length:

- Array access = nth:
 $a[i] = a \ ! \ i$
- Array update = list update:
 $a[i] := v = a := a[i := v]$
- Array length = list length:
 $a.length = length \ a$

Pointers

Choice 1

datatype ref = Ref int | Null
types heap = int \Rightarrow val
datatype val = Int int | Bool bool | Struct_x int int bool | ...

- hp :: heap, p :: ref
- Pointer access: *p = the_Int (hp (the_addr p))
- Pointer update: *p ::= v = hp ::= hp ((the_addr p) := v)

- a bit clunky
- gets even worse with structs
- lots of value extraction (the_Int) in spec and program

Pointers

Choice 2 (Burstall '72, Bornat '00)

Example: struct with next pointer and element

datatype ref = Ref int | Null
types next_hp = int \Rightarrow ref
types elem_hp = int \Rightarrow int

- next :: next_hp, elem :: elem_hp, p :: ref
- Pointer access: $p \rightarrow \text{next} = \text{next } (\text{the_addr } p)$
- Pointer update: $p \rightarrow \text{next} ::= v = \text{next} ::= \text{next } ((\text{the_addr } p) := v)$

In general:

- a separate heap for each struct field
- buys you $p \rightarrow \text{next} \neq p \rightarrow \text{elem}$ automatically (aliasing)
- still assumes type safe language

Demo

We have seen ...

- Weakest precondition
- Verification conditions
- Example program proofs
- Arrays, pointers