

# COMP4011/8011

## Advanced Topics in

## Formal Methods and Programming Languages

**– Software Verification with Isabelle/HOL –**

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## Section 19

### Invariants



# Practice with Invariants

## Recall:

- invariants are needed to automate the application of hoare rules
- they are used by the weakest precondition calculus to deal with loops

## Recall:

- an invariant needs to be “enough” (to prove the postcondition)
- an invariant needs to be an invariant
  - ▶ “true before the loop”
  - ▶ “if true at the start of an iteration, still true after one iteration”

## Weakest precondition - recall

$$(P \implies \text{pre } (i_0; i_1; i_2;) Q) \implies \{ P \} \ i_0; i_1; i_2; \{ Q \}$$

$\{ P \}$

$\text{pre } i_0 (\text{pre } i_1 (\text{pre } i_2 Q)) = \text{pre } i_1; i_2; i_3; Q$

$i_0;$

$\text{pre } i_1 (\text{pre } i_2 Q)$

$i_1;$

$\text{pre } i_2 Q$

$i_2;$

$\{ Q \}$

## Invariant – Recall

{  $P$  }

$P \Rightarrow I$  (“true before the loop”)

??  $\text{pre}(\text{WHILE } b \text{ INV } I \text{ DO } c \text{ OD}) = I$

WHILE  $b$  INV  $I$

$I \wedge b \Rightarrow \text{pre } c \mid I$

(“if true at the start of an iteration,”)

DO

(“still true after one iteration”)

$c$

OD

$I \wedge \neg b \Rightarrow Q$  (“enough”)

{  $Q$  }



## Example 1

{  $a \geq 0 \wedge b \geq 0$  }

$A := 0;$

$A = \quad 0 \quad 1 \quad 2 \quad 3 \quad 4 \quad \dots$

$B := 0;$

$B = \quad 0 \quad b \quad b+b \quad b+b+b \quad b+b+b+b \quad \dots$

INV {  $B = b * A$  }

WHILE  $A \neq a$

DO

$B := B + b;$

$A := A + 1$

OD

{  $B = b * a$  }

## Example 1

$$\{ a \geq 0 \wedge b \geq 0 \}$$

$A := 0;$

$B := 0;$

**INV** {  $B = b * A$  }

**WHILE**  $A \neq a$

**DO**

$B := B + b;$

$A := A + 1$

**OD**

{  $B = b * a$  }

$$0 = b * 0 \quad \checkmark$$

$$\begin{aligned} B = b * A \wedge A \neq a &\longrightarrow B + b = b * (A + 1) \\ &= b * A + b \\ &= B + b \quad \checkmark \end{aligned}$$

$$B = b * A \wedge A = a \longrightarrow B = b * a \quad \checkmark$$

## Example 2

$\{ a \geq 0 \wedge b \geq 0 \}$

$A := 0;$

$B := 0;$

$\text{INV } \{ B = b * A \}$

$\text{WHILE } A < a$

$\text{DO}$

$B := B + b;$

$A := A + 1$

$\text{OD}$

$\{ B = b * a \}$

$$0 = b * 0 \quad \checkmark$$

$$\begin{aligned} B = b * A \wedge A < a &\longrightarrow B + b = b * (A + 1) \\ &= b * A + b \\ &= B + b \quad \checkmark \end{aligned}$$

$$B = b * A \wedge A \geq a \longrightarrow B = b * a \quad ???$$

## Example 2

$$\{ a \geq 0 \wedge b \geq 0 \}$$

$A := 0;$

$B := 0;$

$\text{INV } \{ B = b * A \wedge A \leq a \}$

WHILE  $A < a$

DO

$B := B + b;$

$A := A + 1$

OD

$\{ B = b * a \}$

$$0 = b * 0 \wedge 0 \leq a \quad \checkmark$$

$$\begin{aligned} B = b * A \wedge A < a \longrightarrow B + b = b * (A + 1) \\ \wedge A \leq a \quad \wedge A + 1 \leq a \quad \checkmark \end{aligned}$$

$$\begin{aligned} B = b * A \wedge A \geq a \longrightarrow B = b * a \\ \wedge A \leq a \quad \checkmark \end{aligned}$$

## Example 3

$$\{ a \geq 0 \wedge b > 0 \}$$

$A := a;$

$B := 1;$

$$A = \begin{matrix} a \\ 1 \end{matrix} \quad B = \begin{matrix} a-1 \\ b \\ b^*b \\ b^*b^*b \end{matrix} \quad \dots$$

$$= b^3 = b^{a-A}$$

$$1 = b^{a-a}$$

$$\text{INV } \{ B = b^{a-A} \}$$

WHILE  $A \neq 0$

DO

$B := B * b;$

$A := A - 1$

OD

$$\{ B = b^a \}$$

$$B = b^{a-A} \wedge A \neq 0 \longrightarrow B * b = b^{a-(A-1)}$$

$$B = b^{a-A} \wedge A = 0 \longrightarrow B = b^a$$

## Example 3

$$\{ a \geq 0 \wedge b > 0 \}$$

$A := a;$

$B := 1;$

$$A = \begin{matrix} a \\ 1 \end{matrix} \quad B = \begin{matrix} a-1 \\ b \\ b^*b \\ b^*b^*b \end{matrix} \quad \dots$$

$$= b^3 = b^{a-A}$$

$$1 = b^{a-a}$$

$$\wedge A \leq a \}$$

INV {  $B = b^{a-A}$

WHILE  $A \neq 0$

DO

$B := B * b;$

$A := A - 1$

OD

{  $B = b^a$  }

$$B = b^{a-A} \wedge A \neq 0 \longrightarrow B * b = b^{a-(A-1)}$$

$$B = b^{a-A} \wedge A = 0 \longrightarrow B = b^a$$

## Example 4

{ *True* }

$X := x;$

$Y := [];$

$X = [x_0; x_1; x_2\dots] \quad [x_1; x_2\dots] \quad [x_2\dots] \quad \dots$

$Y = [] \quad x_0 \# [] \quad x_1 \# x_0 \# [] \quad \dots$

$$(\text{rev } x) @ [] = \text{rev } x$$

INV {  $(\text{rev } X) @ Y = \text{rev } x$  }

WHILE  $X \neq []$

$$(\text{rev } X) @ Y = \text{rev } x \wedge X \neq [] \longrightarrow$$

$$(\text{rev } (\text{tl } X)) @ ((\text{hd } X) \# Y) = \text{rev } x$$

DO

$Y := (\text{hd } X) \# Y;$

$X := \text{tl } X$

$$= (\text{rev } X) @ Y$$

$$= (\text{rev } ((\text{hd } X) \# (\text{tl } X))) @ Y$$

OD

$$(\text{rev } X) @ Y = \text{rev } x \wedge X = [] \longrightarrow Y = \text{rev } x$$

{  $Y = \text{rev } x$  }

## Example 5

Try with  $b = 10 = 2^1 + 2^3$  or  $b = 12 = 2^2 + 2^3$  (and e.g.  $a=3$ )

$$\{ a \geq 0 \wedge b \geq 0 \}$$

$$A := a; B := b; C := 1; \quad a^b = 1 * a^b$$

$$\text{INV } \{ a^b = C * A^B \}$$

$$\text{WHILE } B \neq 0 \quad a^b = C * A^B \wedge B \neq 0 \longrightarrow a^b = (C * A) * A^{B-1}$$

DO

$$\text{INV } \{ a^b = C * A^B \}$$

$$\text{WHILE } (B \bmod 2 = 0)$$

$$a^b = C * A^B \wedge B \bmod 2 = 0 \longrightarrow a^b = C * (A * A)^{B \bmod 2}$$

DO

$$A := A * A;$$

$$B := B \bmod 2;$$

OD

$$C := C * A;$$

$$B := B - 1$$

OD

$$a^b = C * A^B \wedge B = 0 \longrightarrow C = a^b$$

$$\{ C = a^b \}$$

## Example 6

$LEQ A n = \forall k. k < n \rightarrow A!k \leq piv$

$GEQ A n = \forall k. n < k < \text{length } A \rightarrow A!k \geq piv$

$EQ A n m = \forall k. n \leq k \leq m \rightarrow A!k = piv$

{  $0 < \text{length } A$  }

$I := 0; u := \text{length } A - 1; A := a$

INV {  $LEQ A I \wedge GEQ A u \wedge u < \text{length } A \wedge I \leq \text{length } A \wedge A \text{ permutes } a$  }

WHILE  $I \leq u$

DO

INV {  $LEQ A I \wedge GEQ A u \wedge u < \text{length } A \wedge I \leq \text{length } A \wedge A \text{ permutes } a$  }

WHILE  $I < \text{length } A \wedge A!I \leq piv$  DO  $I := I + 1$  OD;

INV {  $LEQ A I \wedge GEQ A u \wedge u < \text{length } A \wedge I \leq \text{length } A \wedge A \text{ permutes } a$  }

WHILE  $0 < u \wedge piv \leq A!u$  DO  $u := u - 1$  OD;

IF  $I \leq u$  THEN  $A := A[I := A!u, u := A!/]$  ELSE SKIP FI

OD

{  $LEQ A u \wedge EQ A u I \wedge GEQ A I \wedge A \text{ permutes } a$  }

## Example 7

Reminder:

**datatype** ref = Ref int | Null

Pointer access:  $p \rightarrow \text{field}$

Pointer update:  $p \rightarrow \text{field} := v$

Definition:

“List  $\text{nxt } p \text{ } Ps$ ” is a linked list, starting at pointer  $p$  following the next pointer through the function  $\text{nxt}$ , and where  $Ps$  contains the list of the pointers of the linked list.

{ List  $\text{nxt } p \text{ } Ps \wedge X \in Ps$  }       $\exists Qs. \text{List } \text{nxt } p \text{ } Qs \wedge X \in Qs$

INV {  $\exists Qs. \text{List } \text{nxt } p \text{ } Qs \wedge X \in Qs$  }

WHILE  $p \neq \text{Null} \wedge p \neq \text{Ref } X$        $\exists Qs. \text{List } \text{nxt } p \text{ } Qs \wedge X \in Qs$

$\wedge p \neq \text{Null} \wedge p \neq \text{Ref } X \rightarrow$

$\exists Qs. \text{List } \text{nxt } (p \rightarrow \text{nxt}) \text{ } Qs \wedge X \in Qs$

DO

$p := p \rightarrow \text{nxt};$

OD

$\exists Qs. \text{List } \text{nxt } p \text{ } Qs \wedge X \in Qs$

$\wedge (p = \text{Null} \vee p = \text{Ref } X) \rightarrow p = \text{Ref } X$

## Example 8

What is Isabelle function doing?

```
fun f :: 'a list ⇒' a list ⇒' a list where
  f [] ys = ys |
  f xs [] = xs |
  f (x#xs) (y#ys) = x#y# f xs ys
```

## Example 8

What is Isabelle function doing?

```
fun splice :: 'a list ⇒' a list ⇒' a list where
  splice [] ys = ys |
  splice xs [] = xs |
  splice (x#xs) (y#ys) = x#y# f xs ys
```

Let's write it with linked lists!

## Example 8

*List*  $nxt\ p\ Ps = Path\ nxt\ p\ Ps\ Null$

*Path*  $nxt\ p\ Ps\ Null$  is a linked list from  $p$  to  $q$  following function  $nxt$  and containing list of pointers  $Ps$

{ *List*  $nxt\ p\ Ps \wedge List\ nxt\ q\ Qs \wedge (\text{set } Ps \cap \text{set } Qs) = \{\} \wedge \text{size } Qs \leq \text{size } Ps$  }

$pp := p;$

INV {  $\exists PPs\ QQs\ PPPs. \ size\ QQs \leq \text{size } PPs \wedge$   
 $\text{List } nxt\ pp\ PPs \wedge \text{List } nxt\ q\ QQs \wedge \text{Path } nxt\ p\ PPPs\ pp$   
 $\wedge PPPs @ splice\ PPs\ QQs = splice\ Ps\ Qs \wedge$   
 $\text{set } PPs \cap \text{set } QQs = \{\} \wedge \text{distinct } PPPs \wedge \text{set } PPPs \cap (\text{set } PPs \cup \text{set } QQs) = \{\}$   
 $}$

WHILE  $q \neq Null$

DO

$qq := q \rightarrow nxt; q \rightarrow nxt := pp \rightarrow nxt; pp \rightarrow nxt = q; pp := q \rightarrow nxt; q := qq;$   
OD

{ *List*  $nxt\ p\ (splice\ Ps\ Qs)$  }

# Demo