# J15

# **Exceptions**

Java Exceptions

Catch or Specify

Java syntax

# Exceptions

Exceptions are a **control flow construct** for **error management**.

- Some similarity to event handling (lecture topic X2)
  - Both disrupt the normal flow of execution,
    transferring to event handler or exception handler
  - However: exceptions are *exceptional* situations (events are expected)
    - A file is not found or is inaccessible
    - An array is accessed incorrectly (out of bounds)
    - Division by zero
    - A null pointer is dereferenced, etc.

# Java Exceptions

Exceptions are *thrown* either:

* Implicitly (via a program error) or
* Explicitly (by executing the `throw` statement).

Exceptions are *caught* with a `catch` block.

Exceptions are propagated from callee to caller until a matching handler is found.  Methods throwing uncaught exceptions must have the `throws` clause in their declaration.

# Java's Catch or Specify Requirement

Three kinds of exception:

- error (`Error` and its subclasses),

- runtime exception (`RuntimeException` and its subclasses),

- checked (everything else, must comply with Catch or Specify)

Java requires that code that may throw a checked exception must be enclosed by either:

- a **`try`** statement with a suitable handler, or

- a method that declares that it **`throws`** the exception

# Java **try**/**catch** Block Syntax

```
try {
  // do something that may generate an exception
} catch (ArithmeticException e1) {   // first catch
  // this is an arithmetic exception handler
  // handle the error and/or throw an exception
} catch (Exception e2) {   // may have many catch blocks
  // this an generic exception handler
  // handle the error and/or throw an exception
} finally {
  // this code is guaranteed to run
  // if you need to clean up, put the code here
}
```