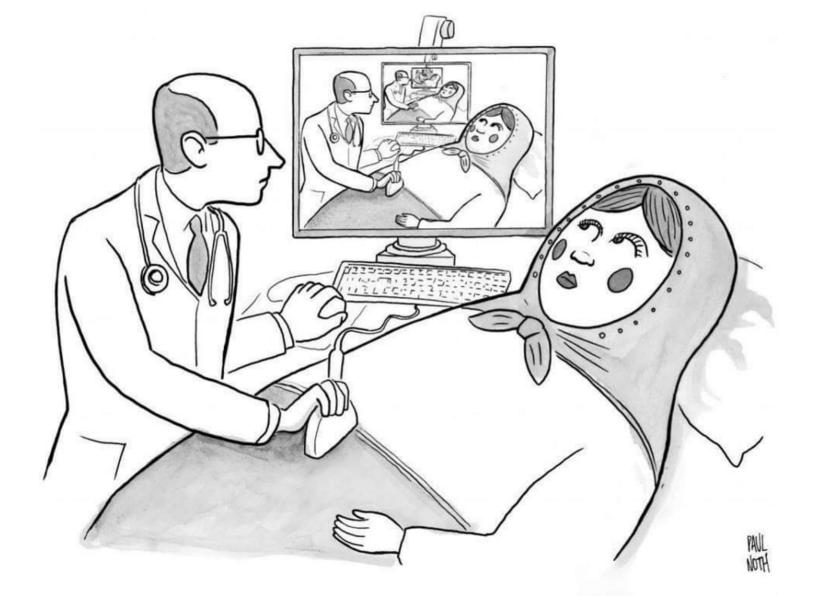
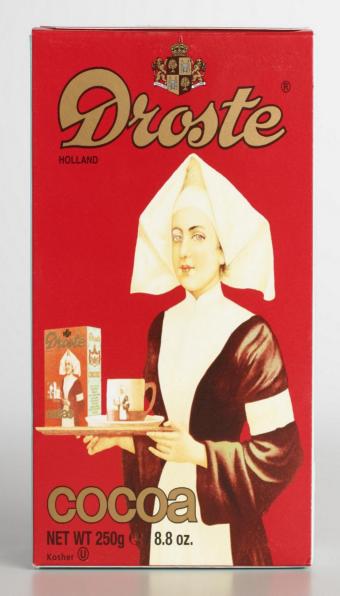
C01 Recursion

Recursive data structures Recursive algorithms

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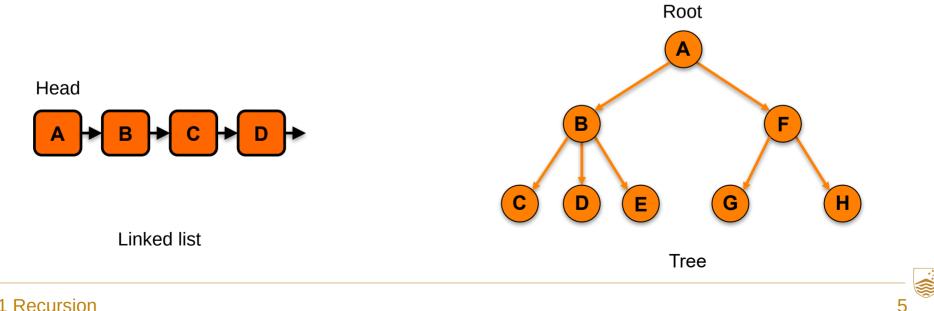






Recursive Data Structures

A recursive data structure is comprised of components that reference other components of the same type.



C01 Recursion

Recursive Algorithms

A recursive algorithm references itself.

A recursive algorithm is comprised of:

- Base case(s) that terminate the recursion
- Recursive call(s) that reduces towards the base case(s)

Example: Fibonacci Sequence

- fib(0) = 0 (base case)
- fib(1) = 1 (base case)
- fib(n) = fib(n-1) + fib(n-2) (for $n \ge 2$)



0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, 377...



Example: Binary Search

Ordered list and a target value to find.

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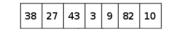
How does this compare to linear search?

What might the base case(s) be?

Example: Mergesort (von Neumann, 1945)

Sort a list

- List of size 1 (base case)
 - Already sorted
- List of size > 1
 - Split into two sub lists
 - Sort each sub list (recursion)
 - Merge the two sorted sub lists into one sorted list (by iteratively picking the lower of the two least elements)



Recursion

- A recursive method can always be rewritten into an iterative one and vice-versa (consequence of *Church-Turing thesis*).
- When to use recursion vs when to use iteration (for and while loops)?
 - The problem at hand might be more naturally written and read in one form (once you understand recursion!).
 - Converting between approaches not always straight-forward.

Recursion and Java

- Overhead of calling calling methods often higher than iterating
- *Stack overflow* on larger problems
- Compilers in many other languages perform *tail-call elimination* for certain forms of recursion Java doesn't
- More functional languages (scheme, lisp, ocaml, haskell, f#, scala) make recursion more convenient
- Situations where recursion is *best* is more limited in Java but important cases still exist!