Week 4 lab tutorial - help

Wednesday, 16 August 2023 12:33 PM

- Fundamental goals
 Learn about CI/CD catch problems early
 Learn about Docker

Activity 1

1. Fork and Clone	Navigate to the repository on your workspace
the hepository.	Click on the "Fork" button to create a copy of the repository in your
	Gitlab account. Use your Gitlab university credentials to login.
	Once forked, clone the repository to your local machine using the following command: `git clone <url_of_your_forked_repository>`</url_of_your_forked_repository>
2. Understand the	The repository is a solution to a problem from Codeforces.
Repository:	It uses JUnit 4 for testing.
	The build system is Gradle. (Note: Maven is another popular build system, but the commands for building and testing would be similar.)
3. Set Up the CI	Navigate to the root of the project.
Pipeline:	Create the .gitlab-ci.yml file.
	Write the CI pipeline in the YAML format as described below:
	stages:
	- build
	- test
	gradle-build:
	stage: build
	tags:
	- comp2100
	script:
	/gradlew assemble
	artifacts:
	paths:
	- build/
	gradle-test:
	stage: test
	tags:
	- comp2100
	script:
	/gradiew test
	artifacts:
	reports.
	 Explanation: The stages keyword defines the order in which jobs are executed. Here, we have two stages: build and test.
	 gradle-build is the job that compiles the source code into application bytecode using the gradle assemble command.
	 gradle-test is the job that runs all the test cases for the project using the gradle test command.
	 The artifacts keyword specifies the list of files and directories that are attached to the job when it succeeds. In the gradle-test job, we're specifying that the JUnit test results should be saved as an artifact
	 The tags references the runner that will be used for the job. Here, we use 'comp2100' runner that is available on Gitlab server.
4. Commit and Push:	After writing the CI pipeline, save the .gitlab-ci.yml file.
	Commit the changes:
	git add .gitlab-ci.yml
	git commit -m "Add CI pipeline for building and testing"
	rush the changes to your forked repository:

OneNote

	`git push origin master`
5. Verify the	Navigate to your GitLab repository.
Pipeline:	Go to CI/CD -> Pipelines.
	Click on the job number to see the pipeline you've just created. It should match the described structure.

Potential issues: gradle-build fails because Docker container (in which CI job is running) doesn't recognise `gradle` command – can resolve by the fact that the repo has a Gradle wrapper.

How to setup annotated test results in the browser

1. Generate JUnit Test Reports:	Ensure your build.gradle file is configured to produce JUnit XML reports.
2. Update .gitlab- ci.yml:	You've already set up the artifacts section in your .gitlab-ci.yml to collect JUnit test results: "" artifacts: reports: junit: build/test-results/test/TEST-*.xml
	This configuration tells GitLab CI/CD to collect the JUnit XML reports as artifacts and use them for test report visualization.
3. View Annotated Test Results:	Once the pipeline runs: Navigate to your GitLab project.
	 Go to CI/CD > Pipelines.
	Click on the pipeline that you want to view.
	 In the pipeline details, you'll see a Test Report tab (next to Jobs). Click on it.
	 Here, you'll see the annotated test results. Failed tests will be highlighted, and you can click on each test to see more details.

Activity 2

Aim: make CI/CD pipeline only run for pull requests (merge requests in GitLab terminology) Method: use the rules keyword in the .gitlab-ci.yml file. The rules keyword allows you to define conditions for when jobs should run.

1. Modify your .gitlab-ci.yml file to	
run the gradie-test job only during	stages:
	- test
	gradle-build:
	stage: build
	tags:
	- comp2100
	script:
	/gradlew assemble
	artifacts:
	paths:
	- build/
	gradle-test:
	stage: test
	tags:
	- comp2100
	script:
	/gradlew test
	artifacts:
	reports:
	junit: build/test-results/test/TEST-*.xml
	rules:
	- if: '\$CI_PIPELINE_SOURCE ==
	"merge_request_event"
	Frankright and the second state of the baseline strength of the second state of the se
 continer refine pipeline (optional) 	documentation changes:
(
	proselint:

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OneNote

For example, to skip extensive	stage: test
changes, you can add more	script:
rules and use the changes	- proselint docs/
to check for changes.	rules:
	- changes:
	- docs/**/*

	This proselint job will only run if there are changes in the docs/ directory.

Expected result: see only gradle-build job in CI/CD, since grade-test will be skipped (as current push does not involve a pull/merge request)

Some info on Docker

- Assembly of linux functions/security applications
 Better performance than VM because doesn't copy entire OS, but shares linux kernel with host

- nost
 Good for run automated tasks in standardized environment
 Dependency hell isolate services
 Docker image snapshot of Docker at certain point in time, Docker container instance of docker image (think of a digital photograph as Docker image, printout of photo as Docker container) container)

Activity 3

Aim: use the nginx framework as a web server within a Docker container and display your custom index.html page

1. Run the nginx Docker	`docker runname nginx-server -d -p 8080:80 nginx`
linage.	This command does the following:
	name nginx-server: Names the container nginx-server.
	-d: Runs the container in detached mode.
	-p 8080:80: Maps port 8080 on the host to port 80 on the container.
	nginx: Specifies the nginx Docker image.
2. Access the web server:	Open a web browser and navigate to http://localhost:8080. You should see the default nginx welcome page.
3. Create an index.html page	
on your local computer:	
	<html lang="en"></html>
	<head></head>
	<meta charset="utf-8"/>
	<meta content="width=device-width, initial-
scale=1.0" name="viewport"/>
	<title>My Custom Page</title>
	<body></body>
	<h1>Welcome to My Custom Page!</h1>

4. Mount the local index.html	First, stop and remove the previous nginx container:
	docker stop nginx-server
	docker rm nginx-server
	Now, run the nginx Docker image again, but this time mount the local index.html:
	docker runname nginx-server -d -p 8080:80 -v /path/to/your/index.html:/usr/share/nginx/html/index.html nginx
	Replace /path/to/your/index.html with the actual path to your index.html file.
5. Access the web server again:	Navigate to http://localhost:8080 in your web browser. This time, you should see the content of your custom index.html page.

Note: make sure to include the path to default nginx Docker image as well

Final command looks something like

docker run --name nginx-server -d -p 8080:80 -v ./index.html:/usr/share/nginx/html/index.html nginx

Activity 4

Aim: run nginx container using Docker compose and mount index.html file

Note: background information may be required

1. Create a Docker Compose File:	Create a file named docker-compose.yml in the directory where your index.html is located.
2. Add the Following Content to docker-	version: '3'
compose.ymi:	services:
	nginx-server:
	image: nginx
	ports:
	- "8080:80"
	volumes:
	/index.html:/usr/share/nginx/html/index.html
	····
	Explanation:
	 version: '3': Specifies the version of the Docker Compose file format.
	 services: Defines the services to be run.
	 nginx-server: The name of the service.
	 image: nginx: Specifies the nginx Docker image.
	ports: Maps port 8080 on the host to port 80 on the container.
	 volumes: Mounts the local index.html file to the location inside the container where nginx serves the default page.
3. Start the nginx Container using Docker	In the directory where your docker-compose.yml and index.html files are located, run:
Compose:	docker-compose up -d
4. Access the Web Server:	Open a web browser and navigate to http://localhost:8080. You should see the content of your custom index.html page.
5. Stop the nginx Container:	docker-compose down

Note: may need to remove nginx-sever again (using docker stop and docker rm) before able to do step 3 $\,$

Extension task

Most students probably won't get up to this. But here's a general outline of how to approach:

1. Prerequisites:	Ensure you have Docker installed on your machine (or VM if you're using a cloud provider). Have a GitLab account and access to a GitLab project.
2. Install GitLab Runner:	Depending on your OS, the installation process may vary. Here's a general approach:
	For Debian/Ubuntu:
	curl -LJO "https://gitlab-runner- downloads.s3.amazonaws.com/latest/deb/gitlab-runner_amd64.deb"
	sudo dpkg -i gitlab-runner_amd64.deb
	For Red Hat/CentOS:
	curl -LJO "https://gitlab-runner- downloads.s3.amazonaws.com/latest/rpm/gitlab-runner_amd64.rpm"
	sudo rpm -i gitlab-runner_amd64.rpm
	For other OS or manual installation, refer to the <u>official</u> <u>documentation</u> .
3. Register the GitLab Runner:	Navigate to your GitLab project.
	Go to Settings > CI/CD.

OneNote

	Under Runners, find the Set up a specific Runner manually section. Note down the URL and the registration token. On your machine, run: `sudo gitlab-runner register`
	Follow the prompts:
	Enter the coordinator URL (from GitLab).
	Enter the registration token (from GitLab).
	Enter a description for the runner.
	Enter tags (optional but useful for specific jobs).
	Choose the executor (e.g., docker).
	 If you chose docker, specify the default Docker image (e.g., alpine:latest).
4. Start the GitLab Runner:	`sudo gitlab-runner start`
5. Verify Runner Status:	Back in your GitLab project, under Settings > CI/CD > Runners, you should now see your runner listed as active.
6. Configure .gitlab- ci.yml:	In your project, ensure that the .gitlab-ci.yml file uses the tags you specified during registration (if any) to ensure jobs run on your self-hosted runner.
7. Run CI/CD Pipelines:	Whenever you push changes to your GitLab repository or create merge requests, the CI/CD pipeline will trigger, and your self-hosted runner will pick up and execute the jobs.
8. Maintenance:	Regularly check for updates to the GitLab Runner software and update as needed. Monitor the resources on your machine or VM, especially if running intensive CI/CD tasks.