

Collections

J14

The Collections Framework
for Each
Ordering Collections

The Collections Framework

- Interfaces
 - Implementation-agnostic interfaces for collections
- Implementations
 - Concrete implementations
- Algorithms
 - Searching, sorting, etc.

Using the framework saves writing your own – better performance, fewer bugs, less work, etc.

The Collection Interface

- **Basic Operators**
 - `size()`, `isEmpty()`, `contains()`, `add()`, `remove()`
- **Traversal**
 - iterators and streams, `forEach`
- **Bulk Operators**
 - `containsAll()`, `addAll()`, `removeAll()`, `retainAll()`, `clear()`
- **Array Operators**
 - Convert to and from arrays

Collection Types

- Primary collection types:
 - Set (no duplicates, mathematical set)
 - List (ordered elements)
 - Queue (shared work queues)
 - Map (key-value pairs)
- Each collection type is defined as an interface
 - You need to choose a concrete collection
 - Your choice will depend on your needs

Concrete Collection Types

	Implemented Using				
Interfaces	Hash table	Resizable array	Tree	Linked list	Hash table + linked list
Set	HashSet		TreeSet		LinkedHashSet
List		ArrayList		LinkedList	
Queue		ArrayDeque		LinkedList	
Map	HashMap		TreeMap		LinkedHashMap

Based on table from <http://docs.oracle.com/javase/tutorial/collections/implementations/index.html>

Four Commonly Used Collection Types

- `HashSet` implements a **set** as a hash table
 - Makes no ordering guarantees
- `ArrayList` implements a **list** using an array
 - Very fast access
- `HashMap` implements a **map** using a hash table
 - Makes no ordering guarantees
- `LinkedList` implements a **queue** using a linked list
 - First-in-first-out (FIFO) queue ordering

Iterators and “enhanced” for

Iterators are objects that keep track of where you are in a list

- Really useful for e.g. linked lists
- Key methods: `hasNext()` and `next()`

```
for(String s : strings) { ... }
```

translates to

```
Iterator<String> iter = strings.iterator();  
while(iter.hasNext()) {  
    String s = iter.next();  
    ...  
}
```

forEach

Collections implement the `forEach` method, which applies an action to every element in the collection.

Instead of

```
for(Thing t : things) {  
    System.out.println(t);  
}
```

You can write:

```
things.forEach(t -> { System.out.println(t); });
```


Ordering Collections

The `Comparable` interface defines a “natural” ordering for all instances of a given type, `T`:

```
public interface Comparable<T> {  
    int compareTo(T o);  
}
```

The `Comparator` interface allows a type `T` to be ordered in other ways:

```
public interface Comparator<T> {  
    int compare(T o1, T o2);  
}
```

Return values for both are either 0 (equal), negative (left comes first) or positive (right comes first).

Collections.sort()

No arguments

- uses natural order (i.e. `Comparable`) for type

Single lambda argument:

- uses order defined by lambda expression (i.e. `Comparator`)

Effective Java Item 25: Prefer lists to arrays

Arrays are covariant, Generics invariant

If **A extends B**:

- `A[]` is a subtype of `B[]`
- But `List<A>` has no relationship to `List`

// Fails at runtime!

```
Object[] objectArray = new Long[1];  
objectArray[0] = "I don't fit in";
```

// Won't compile!

```
List<Object> o1 = new ArrayList<Long>(); // Incompatible  
types  
o1.add("I don't fit in");
```

